Exhibit F1 Public Redacted Version

1	Karma M. Giulianelli (SBN 184175)	Brendan P. Glackin (SBN 199643)
2	karma.giulianelli@bartlitbeck.com	Lauren M. Weinstein (pro hac vice)
2	BARTLIT BECK LLP	bglackin@agutah.gov
3	1801 Wewatta St., Suite 1200	lweinstein@agutah.gov
4	Denver, CO 80202	OFFICE OF THE UTAH
4	Telephone: (303) 592-3100	ATTORNEY GENERAL
5	H C N (l · ·)	160 E 300 S, 5th Floor PO Box 140872
6	Hae Sung Nam (pro hac vice)	Salt Lake City, UT 84114-0872
6	hnam@kaplanfox.com KAPLAN FOX & KILSHEIMER LLP	Telephone: (801) 366-0260
7	800 Third Avenue, 38th Floor	1010phone. (001) 500 0200
0	New York, NY 10022	Counsel for the Plaintiff States
8	Telephone: (212) 687-1980	3
9		
10	Co-Lead Counsel for the Class in In re Google Play Consumer Antitrust Litigation	
	Ttay Consumer Amitrust Ettigation	
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12	[Additional counsel appear on signature page]	
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21	THIS DOCUMENT RELATES TO:	OPPOSITION TO DEFENDANTS' MOTION TO EXCLUDE MERITS
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Case 3:21-md-02981-JD Document 536-11 Filed 07/14/23 Page 3 of 147

Table of Contents Background 1 I. A. Logit Reliably Models Demand for Each of Google's App Categories......6 В. Dr. Singer Accounted for Focal Point Pricing.......9 C. Dr. Singer Used Extensive Available Data......11 D. II. Dr. Singer's Consumer Subsidy Overcharge Models Are Admissible and Reliable......12 A. B.

Table of Authorities

2	Cases
3 4	Comcast Corp. v. Behrend, 569 U.S. 27 (2013)
5	Elosu v. Middlefork Ranch Inc., 26 F.4th 1017 (9th Cir. 2022)
6 7	In re Apple iPhone Antitrust Litig., No. 11-cv-6714-YGR, 2022 WL 1284104 (N.D. Cal. Mar. 29, 2022)
8	In re Google Play Store Antitrust Litig., No. 20-cv-5761, 2022 WL 17252587 (N.D. Cal. Nov. 28, 2022)
10	In re Mushroom Direct Purchaser Antitrust Litig., No. 06-0620, 2015 WL 5767415 (E.D. Pa. July 29, 2015)
11 12	Krueger v. Wyeth, Inc., 310 F.R.D. 468 (S.D. Cal. 2015)
13	Milan v. Clif Bar & Co., 340 F.R.D. 591 (N.D. Cal. 2021)
1415	Sidibe v. Sutter Health, 333 F.R.D. 463 (N.D. Cal. 2019)
16 17	Victorino v. FCA US LLC, No. 16-cv-1617-GPC, 2018 WL 2767300 (S.D. Cal. June 7, 2018)
18	
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Introduction

Dr. Singer's merits expert report outlines the methodology he will use to demonstrate that Google's conduct has harmed U.S. consumers. The market for Android App Distribution is two-sided, connecting developers who sell apps to consumers who buy them through Google Play Billing. Dr. Singer's methodology recognizes this economic reality and models the overcharges consumers have paid through higher prices on both sides of the market. One model shows that Google's supracompetitive take rate it charges developers has resulted in an overcharge in the form of higher app and in-app-content prices for consumers. Another shows that the lack of competition has reduced the direct consumer discounts that Google gives users, also resulting in an overcharge to the consumer side of the platform. Depending on the form competition takes in the but-for world, Dr. Singer models consumer impact and damages based on price impacts on either or both sides of the market.

Unlike at class certification, Google does not argue that any of Dr. Singer's models—the Rochet-Tirole and Landes-Posner models used to calculate but-for take rates and consumer subsidies or the logit model used to calculate pass-through—are not generally accepted in economics. Instead, Google focuses its arguments solely on fit and on assumptions Dr. Singer made. Like at class certification, Google resorts to mischaracterizing the record and Dr. Singer's testimony. Dr. Singer's methods reliably demonstrate consumer impact and damages; Google's critiques should be addressed on cross examination before a jury. Accordingly, just as this Court did at class certification, it should deny Google's motion.

Background

Dr. Singer has again authored a comprehensive expert report and reply report disclosing the opinions he will offer at trial, including the same opinions regarding class-wide damages that were the subject of Google's *Daubert* motion at class certification, which this Court denied. Ex. 1 (Singer Rpt.); Ex. 2 (Singer Reply); Dkt. 252; Dkt. 271; *In re Google Play Store Antitrust Litig.*, No. 20-cv-5761, 2022 WL 17252587 (N.D. Cal. Nov. 28, 2022). Google focuses solely on Dr. Singer's analysis of antitrust impact and damages, and does not challenge his qualifications or any other opinion. Dkt. 487 ("Mot."). For the merits, Google has retained a new expert, Dr. Gregory Leonard, whose analysis, Ex. 3 (Leonard Rpt.), repeats many of the mistakes made by Google's class certification expert.

Google Play is a two-sided market, with app developers on one side and consumers on the other.

Understanding the need to analyze both sides of the market, Dr. Singer models how Google's anticompetitive conduct raised prices on both sides of the market, resulting in substantial overcharges.

Overcharge from Google's Take Rate. On one side of the market, Google extracts a supracompetitive take rate from the prices consumers pay for developers' apps, resulting in higher prices. Ex. 1 (Singer Rpt.) ¶ 305. Dr. Singer uses two well-established models—the Rochet-Tirole Model (for the two-sided Android App Distribution Market) and the Landes-Posner Model (for the one-sided In-App Aftermarket)—to calculate the take rate Google would charge in the but-for world. *Id.* ¶¶ 305 (Table 6), 330 (Table 8). Google does not take issue with these models except to the extent pass-through is used as an input. After calculating the competitive take rate, Dr. Singer ran extensive regressions on the full available transactional data to determine the demand curves faced by developers. He then applied the resulting pass-through formula to the transactional data to calculate the portion of Google's overcharge borne by consumers in the form of higher prices. *Id.* ¶¶ 335-63.

Overcharge from Consumer Discounts. On the other side of the market, Google currently sets a modestly negative price, by discounting consumer prices directly through a reward program called Play Points and through other discounts. *Id.* ¶¶ 371-73. In the but-for world, consumer prices would be lower because Google would offer more competitive consumer discounts to make the Play Store more attractive to consumers. *Id.* ¶¶ 374-83. Dr. Singer models this overcharge in two ways. First, he uses the same Rochet-Tirole Model, but calibrates it to solve for the but-for price on the consumer side of the market. *Id.* ¶¶ 384-388 & Table 16. This model includes a built-in incumbency advantage for Google, resulting in net discounts of ______% in the but-for world. *Id.* ¶¶ 387, 420. Dr. Singer also uses real-world consumer discounts in Amazon's Android app store as a benchmark. *Id.* ¶¶ 417-20.

Id. Tables 20-21. Google claims that "Dr. Singer could not say which of these widely divergent estimates was more reliable." Mot. at 5. Not so. Put together, Dr. Singer's discount model and Amazon model provide a range of possible overcharges in the but-for world, with the more conservative discount model assuming a "durable incumbency advantage" in the but-for world, and the Amazon model showing Google fully matching its competitor's discounts. Ex. 1 (Singer Rpt.) ¶ 420.

Overcharge on Both Dimensions. Google accuses Dr. Singer of offering "a smorgasbord of

theories that are in tension with one another," Mot. at 1, but that misunderstands how Dr. Singer's models work together. In the but-for world, competitors may enter by competing on the take rate, by directly discounting prices to entice consumers to their stores, or by a mixture of both approaches. Ex. 1 (Singer Rpt.) ¶ 371. Dr. Singer provides models for each of those three forms of competition given that each of these approaches has been attempted in the actual world. Amazon has competed by offering significant consumer discounts, focusing its competition mostly on the consumer side of the platform. *Id.* ¶¶ 417-20. Aptoide, an app store based in Europe, has offered lower take rates seeking to attract developers. *Id.* ¶ 311. The ONE Store in Korea has competed in both ways, offering lower take rates and consumer discounts. *Id.* ¶ 308. Dr. Singer models the but-for world under each of those outcomes and allows the jury to calculate damages based on its factual findings.

Use of Google Data. Google spends much of its brief deriding Dr. Singer for not directly measuring changes in app prices after Google's limited take rate reductions. Dr. Singer did not employ the "natural experiments" Google suggests because there was not enough variation in the data. Over 90% of transactions from 2016 to 2021 took place at the 30% take rate. Ex. 4 (Hot Tub Tr.) at 60:1-4; Ex. 5 (Singer Class Reply) Fig. 1. And although Google has lowered its take rate for some transactions, Google's anticompetitive restrictions remain in place, dampening developers' ability and incentives to lower prices. For these reasons, the data lacks "the necessary basis for synthetic control analysis: a clean control group ... from which the Challenged Conduct is absent." Ex. 2 (Singer Reply) ¶ 39. Because Google's challenged conduct has been in place for the entire existence of the market, "there is no pre-existing or post-conduct time period to use for purposes of standard regression analysis." Ex. 1 (Singer Rpt.) ¶ 280. Dr. Singer reasonably rejected the approach Google suggested he should have taken.

Moreover, Google's criticism ignores that Dr. Singer made extensive use of Google's transactional data, both to determine the demand curve faced by developers and to directly measure pass-through of *ad valorem* (i.e., percentage) costs. To determine the demand curve faced by developers, he ran regressions across every single transaction in the database across the entire damages period, ranging from August 16, 2016 to May 31, 2022. Ex. 1 (Singer Rpt.) ¶ 353. Dr. Singer also used corroborative empirical evidence of pass-through by showing that higher tax rates—which like Google's take rate, are

an *ad valorem* cost—"are systematically passed on by developers to consumers in the form of higher prices" across Google's voluminous transactional data. Ex. 2 (Singer Reply) ¶ 8.

Dr. Leonard's Flawed Experiments. Google claims Dr. Leonard's "multiple analyses of six different data sets of IAPs at the SKU level, covering hundreds of products" shows little pass-through in the real world, Mot. at 4, but ignores the significant flaws with those experiments. Dr. Leonard conducted two types of analyses—a simple before and after price comparison for six overlapping sets of 100 SKUs, and a "synthetic control" regression—on prices after Google reduced the take rate to 15% on the first \$1 million in each developer's revenue in mid-2021. Ex. 3 (Leonard Rpt.) ¶¶ 36-54. While Dr. Singer used almost six years of available data, Dr. Leonard analyzed less than a year's worth of data after the take rate declined (July 2021 to May 2022). Ex. 2 (Singer Reply) ¶ 22; Ex. 3 (Leonard Rpt.) ¶¶ 36-54.

Both of Dr. Leonard's analyses relied on the same flawed SKU-level methodology of Google's class certification expert. Ex. 2 (Singer Reply) ¶ 5; Ex. 5 (Singer Class Reply) ¶¶ 123-133. That methodology's sole focus on individual SKUs is wholly unreliable because it misses the forest for the trees, ignoring the actual products developers sell and the multiple ways developers can change prices. *Id.*¹ Dr. Leonard's analyses of a narrow time period and transient reductions in take rate further compound these issues, make his conclusions especially susceptible to price stickiness concerns, and do not allow time for developers to internalize Google's limited take rate reductions. Ex. 2 (Singer Reply) ¶ 23. And as described below, both of his analyses also suffer from significant additional flaws.

First, Dr. Leonard analyzed "six different data sets," Mot. at 4, that each contained only 100 SKUs. Ex. 3 (Leonard Rpt.) ¶¶ 36-43. These six sets of 100 SKUs—3 sets of in-app purchases and 3 sets of initial app purchases—overlap significantly, meaning that Dr. Leonard analyzed fewer than 600 SKUs (not products) in total. See Ex. 6 (Leonard Dep.) at 37:4-19. Dr. Leonard did not know how many SKUs were in the full data set and acknowledged that some apps individually contain hundreds of SKUs for in-app purchases. Id. at 39:13-15, 41:15-18. In total, the SKUs Dr. Leonard analyzed represented "approximately percent of aggregate purchases" by Consumers over the period he studied. Ex. 2

¹ Dr. Leonard claims to have ruled out some of these issues, Ex. 3 (Leonard Rpt.) ¶ 43 n.30, but he failed to take basic steps to analyze how developers use SKUs. For the SKUs he analyzed, he did not determine whether other SKUs in the same app changed their price, and he did not even know what products the SKUs he analyzed represented. Ex. 6 (Leonard Dep.) at 47:11-16, 48:9-49:24.

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(Singer Reply) ¶ 21. Because the take-rate reduction Dr. Leonard analyzed applies only to the first million in developer revenue, many of the SKUs he analyzed experienced only fleeting take rate reductions, sometimes for less than a month. Ex. 3 (Leonard Rpt.) ¶ 41 & Fig. 3. Moreover, Dr. Leonard admitted that he does not know whether the SKUs he analyzed are "representative of all apps that received a service fee reduction" and performed no analysis to determine if they were. Ex. 6 (Leonard Dep.) at 59:19-61:4.² Nor did Dr. Leonard control for whether any factors aside from the service fee reduction affected the price of the SKUs he analyzed. *Id.* at 47:17-48:2. Dr. Leonard also failed to adjust for inflation, even though the time period featured significant inflation. Ex. 2 (Singer Reply) Figs. 1-3.³

remained the same (control group) to those who received a reduction in July 2021 (treatment group). Ex. 3 (Leonard Rpt.) ¶¶ 47-54. His treatment group included only *one percent* of transactions over that already limited period. Ex. 2 (Singer Reply) ¶¶ 35, 38. The treatment group contained developers making significantly less revenue (averaging \$\text{per} \text{per year}) than those in his control group (averaging \$\text{per year}) \text{per year}. *Id.* ¶ 37. Due to these and other issues, Dr. Leonard's analysis produced nonsensical results. His analysis was unable to determine the sign, let alone the magnitude, of the pass-through rate, so he arbitrarily used the extreme upper bound of the 95% confidence interval from his regression

Second, Dr. Leonard ran a "synthetic control" regression, comparing developers whose take rate

Argument

I. Dr. Singer's Pass-Through Analysis Is Reliable

analysis to calculate his 3% pass-through rate. *Id.* ¶ 39; Ex. 3 (Leonard Rpt.) ¶ 51.

Dr. Singer's pass-through analysis, which is grounded in extensive empirical work, is reliable. Google now appears to concede that the "logit model is sometimes used for other kinds of antitrust analyses." Mot. at 6. As such, Google does not argue that Dr. Singer's method is not "generally accepted," which is a "key factor" in the *Daubert* analysis. *See Milan v. Clif Bar & Co.*, 340 F.R.D. 591,

² Dr. Leonard declined to analyze any subscription SKUs except for Tinder in his "real-world analysis" because "[i]t's really just that its subscriptions are a little bit messier because there was the January 2018 change, so that's the real reason." Ex. 6 (Leonard Dep.) at 61:21-62:14.

³ Dr. Leonard claims to rule out inflation because he found "no statistically significant relationship" between inflation and Android app prices. Ex. 3 (Leonard Rpt.) ¶ 38 n.14. But Dr. Leonard's finding of no relationship is equally consistent with pass-through of savings in real dollar values as inflation increased, just as Dr. Singer's analysis showed. Ex. 7 (Singer Merits Dep.) 133:12-18.

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601 (N.D. Cal. 2021); see also Ex. 1 (Singer Rpt.) ¶ 348 n.809. Google instead focuses its arguments on fit, arguing that "Plaintiffs have the burden to show that Dr. Singer's formula in this case is reliable." Mot. at 6. As an initial matter, Dr. Singer's application of logit is directly analogous to the merger context—the objective is to map a change in costs onto a change in price. See Ex. 4 (Hot Tub Tr.) at 61:18-20. More specifically, none of the factors Google identifies undermine the fit of Dr. Singer's methods to this case, or the logit model's fit to Google's transactional data.

Logit Reliably Models Demand for Each of Google's App Categories.

Google argues that "[i]f logit does not reliably model user demand, then Dr. Singer's formula derived from logit is not reliable." Mot. at 6. Neither Google nor its experts argue that another demand curve fits the facts of this case better.4 Instead, Google focuses solely on whether the logit demand system's property of proportional substitution (also known as "independence of irrelevant alternatives" or "IIA") is satisfied. Proportional substitution means that when prices for one product increase, consumers switch to substitutes in proportion to their relative shares. The facts support the use of proportional substitution, and logit models can reliably measure pass-through even if proportional substitution does not perfectly hold.

First, Dr. Singer has demonstrated that logit does reliably model user demand, and Google does not present any reliable evidence showing otherwise. Dr. Singer's regressions show that logit "explain[s] over 95 percent of the variation in consumer demand in the voluminous Google transaction data." Ex. 2 (Singer Reply) ¶ 7. For each of the Play Store's categories, Dr. Singer finds a negative and highly statistically significant relationship between price and share within that category. Ex. 1 (Singer Rpt.) ¶ 354. Dr. Singer has also tested logit against alternative models. Ex. 2 (Singer Reply) ¶ 51 & Appendix 3; Ex. 7 (Singer Merits Dep.) 114:18-116:5. Dr. Singer's use of standard econometric methods to confirm logit's fit is "standard practice in empirical antitrust work," wherein "the form of the demand curve is

⁴ Google's only passing effort to suggest another demand model would work is by noting that Dr. McFadden used log-linear demand rather than logit demand in the Apple litigation. Mot. at 8 n.3. But the fact that Dr. McFadden used a different model—while using the same app categories to calibrate his model—is of no matter. Dr. McFadden concedes that his log-linear equations are meant only to "approximate consumer demand" (in the market for iOS apps, not Android apps) and there is no indication that Dr. McFadden tested (let alone rejected) logit demand. In re Apple iPhone Antitrust Litig., No. 4:11-cv-6714-YGR (N.D. Cal.), Dkt. 643-11 at 151, Appendix D, ¶ 7.

assessed based on 'how well the model fits the observable data." Ex. 2 (Singer Reply) ¶ 7 (quoting Ex. 8 (Luke Froeb et al., *Economics at the Antitrust Division: 2017–2018*, 53 REVIEW OF INDUSTRIAL ORGANIZATION 637, 640 (2018))).

"[T]he logit model makes a very specific prediction about the relationship between an app's share within its category and its price," and Dr. Singer's regressions confirmed that relationship. Ex. 4 (Hot Tub Tr.) at 81:21-82:22. As Dr. Singer testified, "once you know that the model fits and is the best demand system for the data, you can infer that users are moving around the category in proportion to the market share." Ex. 7 (Singer Merits Dep.) 188:10-15. Google seeks to cast doubt on Dr. Singer's empirical analysis—even though it has not moved to exclude it—by truncating Dr. Singer's deposition testimony to suggest his methods are unsupported. Mot. at 9 (quoting excerpts of Singer Merits Dep.). The full answer Google omits shows that "goodness of fit will tell you if the Logit is ... the relevant way to describe preferences in substitution patterns here." Ex. 7 (Singer Merits Dep.) at 104:12-105:6, 105:23-106:8.

In contrast to Dr. Singer's data analysis, which confirms that logit describes demand within each app category well, Google relies solely on anecdotal argument. Dr. Leonard has not performed any empirical analysis of substitution. Ex. 3 (Leonard Rpt.) ¶ 66. Nor has Google identified any alternative analysis Dr. Singer could have performed.⁶ Lacking empirical support, Google argues that "just one" example will do, highlighting QuickBooks Online Accounting, an accounting app, and Thumbtack, an app that connects consumers to professionals. Mot. at 9. But even Google's one example fails because

⁵ Dr. Rysman's testimony which Google cites, Mot. at 9 n.4, simply says that "negative correlation between price and demand" would "[n]ot by itself" indicate that "the logit model was appropriate." Ex. 9 (Rysman Dep.) 68:21-69:2. Dr. Rysman had not read Dr. Singer's report. *Id.* at 42:21-25.

⁶ No expert in this case has applied the statistical test for logit developed by Hausman and McFadden, given that it is not applicable here. Ex. 7 (Singer Merits Dep.) 86:17-87:6, 96:12-20, 103:19-104:11. Logit is commonly used without applying that test. *See, e.g.*, Ex. 10 (Frank Verboven & Theon van Dijk, *Cartel Damages Claims and the Passing-on Defense*, 57(3) JOURNAL OF INDUSTRIAL ECONOMICS 457, 457-91 (2009)) (Hausman-McFadden test not mentioned in article using logit to measure pass-through from cartel); Ex. 8 (Froeb 2018) (Hausman-McFadden test not mentioned in discussion of DOJ economists' use of logit, nor offered in the accompanying antitrust software manual, available at: https://cran.r-project.org/web/packages/antitrust/antitrust.pdf); Ex. 11 (Frank Verboven, *International Price Discrimination in the European Car Market*, 27(2) RAND JOURNAL OF ECONOMICS 240, 240-68 (1996)) (Hausman-McFadden test not mentioned in logit analysis of European auto pricing).

QuickBooks and Thumbtack are substitutes. Thumbtack includes professional listings for "Accountant," "Small Business Accounting," and "Business Accounting," which a user could employ rather than buying QuickBooks. Ex. 12 (Thumbtack Webpage Excerpts).

Substantial record evidence likewise supports that Google's app categories meaningfully organize substitution. Google dismissively says that its "maintenance of the categories says nothing about substitution between apps," Mot. at 9, but ignores that it does more than just maintain the categories. Evidence shows that the Play Store's categories are not "haphazardly assigned or done without any kind of economic logic." Ex. 7 (Singer Merits Dep.) 90:11-12. Google tells developers that "[c]ategories and tags help users to search for and discover the most relevant Apps," Ex. 1 (Singer Rpt.) ¶ 349 (citation omitted), and uses the categories for its own internal analyses of consumer spending and discovery. *E.g.*, Ex. 13 (GOOG-PLAY-000579868.R) at -870.R; Ex. 1 (Singer Rpt.) ¶¶ 349-51 (compiling Google and external analyses that use app categories). The categories represent economically reasonable groupings of consumer tastes for different varieties of Apps. Ex. 1 (Singer Rpt.) ¶ 349.

Second, even accepting Google's inaccurate factual contentions, Google's premise that logit fails if even one app in a category is not a substitute is false. Logit "does not imply that all products in the market are perfectly interchangeable, but instead allows for product differentiation." Ex. 1 (Singer Rpt.) ¶ 351 (citing peer-reviewed literature). As Dr. Singer testified, even if proportional substitution does not hold for every app, the logit model would still be reliable, because "[i]n any econometric model ... we make all sorts of demands on the nature of the error terms in the model, just as we do here." Ex. 7 (Singer Merits Dep.) 89:20-90:16. Even if proportional substitution is not strictly satisfied, an economist may "use the logit model ... considering the model to be an approximation." Mot. Ex. 8 (Train, Logit) at 36.

For this reason, Google's excerpts of testimony suggesting Dr. Singer concedes that not all apps in a given category are perfect substitutes get it nowhere. In each case, Dr. Singer noted that even if each app is not a perfect substitute, the model provides a reasonable estimation of competition within the category. *See* Ex. 14 (Singer Class Dep.) at 158:6-160:1; Ex. 4 (Hot Tub Tr.) at 116:13-117:21 (categories "are a meaningful arena of competition around which one can use for estimating shares for the logit model").

Neither Google's brief nor its economist cite any literature for the proposition that cherry-picked

examples of apps that are not perfect substitutes within a category undermine pass-through estimates. Ex. 3 (Leonard Rpt.) ¶ 72 n.76; *see also id.* ¶ 153 (arguing only that "IIA restrictions on substitution patterns can be especially misleading in the context of new product introduction"). As Dr. Singer has explained, logit does not require that all apps within a category are substitutes from the perspective of all consumers. Ex. 7 (Singer Merits Dep.) 78:17-21. Meanwhile, Dr. Singer has cited extensive literature showing that logit is widely used to estimate pass-through in a variety of contexts.⁷

Google's citations concerning unrealistic "forecasts" from the logit model concern an entirely different application of logit. Each concerns the reliability of forecasting consumer substitution when new or different products are introduced. *See* Mot. Ex. 9 (McFadden, *Economic Choices*) at 357-58 (logit gives "an easy formula for forecasting demand for new alternatives"); Mot. Ex. 8 at 47-48 (discussing non-proportional substitution from small and large gas cars to small electric cars). As Dr. Singer explained: "the forecast that McFadden [the author of Mot. Ex. 9] has in mind here are forecasts that are made from the parameters of the Logit model after it's estimated, right. I'm not making any such forecast. That's not what I'm using it for." Ex. 7 (Singer Merits Dep.) 418:17-419:20. Put differently, Dr. Singer's pass-through model does not rely on forecasting consumer substitution to new or different products; consumers make the *same purchases* at lower prices after take rates fall across the board.

B. Dr. Singer Accounted for Focal Point Pricing

Google's argument that Dr. Singer fails to consider focal point pricing fails for two basic reasons. Google has not shown that focal point pricing will affect pricing in the but-for world, and Google ignores that Dr. Singer's methodology can account for focal point pricing.

First, there is very little evidence that focal point pricing would dictate pricing in the but-for world. Dr. Singer presented significant evidence that developers can and do depart from 99-cent focal point intervals. Ex. 1 (Singer Rpt.) \P 405. For example, Google previously mandated a 99-cent price

⁷ See, e.g., Ex. 1 (Singer Rpt.) ¶ 356, nn.835-37; Ex. 15 (Nathan Miller, et al., *Pass-Through and the Prediction of Merger Price Effects*, 64(4) JOURNAL OF INDUSTRIAL ECONOMICS 683, 693 (2016)) (Table 1 shows pass-through estimates for logit); Ex. 10 (Verboven & van Dijk 2009) (using logit to analyze the extent to which direct purchasers overcharged by the European vitamin cartel would pass on the overcharges to indirect purchasers.); Ex. 16 (K. Sudhir, *Structural Analysis of Manufacturer Pricing in the Presence of a Strategic Retailer*, 20(3) MARKETING SCIENCE 244, 249-51 (2001)) (using logit to analyze pass-through of wholesale supermarket prices into retail prices paid by consumers).

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floor; approximately \(\frac{1}{2}\)% of developers reduced their prices below 99-cents within the first year that restriction was lifted. Ex. 1 (Singer Rpt.) ¶ 406; Ex. 7 (Singer Merits Dep.) at 121:16-122:2. Google's evidence of the importance of 99-cent focal point intervals is limited to one footnote in Dr. Leonard's report, Ex. 3 (Leonard Rpt.) ¶ 32 n.7, even as Dr. Leonard elsewhere argues that "there are many different price points across apps" and that "there are rarely two apps that have the same price," id. ¶ 142 & Figs. 14-17. Dr. Singer thus reasonably concluded that "the prospect of focal point pricing getting in the way, even for those [developers] who care about it ... of a price reduction is ... remote." Ex. 7 (Singer Merits Dep.) 122:3-123:3.8 Here there is no "overwhelming evidence" suggesting that "developers would choose to price their apps at focal points ending in 99 cents." In re Apple iPhone Antitrust Litig., No. 11cv-6714-YGR, 2022 WL 1284104, at *8 (N.D. Cal. Mar. 29, 2022). There is little reason for Dr. Singer to account for focal point pricing in his models on this record.

Second, even if focal point pricing would guide but-for world pricing, Dr. Singer has empirically demonstrated that his model can accommodate it. Ex. 1 (Singer Rpt.) ¶¶ 407-13. In short, Dr. Singer's model can be modified such that the developer reduces the price to the nearest focal point interval, rather than precisely to the but-for profit-maximizing price. *Id.* ¶¶ 411-12. Using 10-cent focal point intervals, which Dr. Singer notes are common in Google's transactional data, adjusting for focal point pricing % of transactions not seeing a price decrease in the but-for world. *Id.* ¶¶ 407, 413. Dr. Singer demonstrated that his model can be mechanically adjusted to account for focal point pricing.

C. **Dr. Singer Accounted for Developers' Costs**

Dr. Singer's pass-through calculations account for developers' other marginal costs beyond the take rate. The initial equations from which the standard logit pass-through formula was derived include a term for developers' marginal costs. See Ex. 17 (Nathan Miller, et al., Using Cost Pass-through to

⁸ Google selectively quotes Dr. Singer's testimony and outright mischaracterizes Dr. Rysman's testimony on focal point pricing. Google's claim that Dr. Singer concluded that "focal point pricing is an important consideration here" takes that exchange out of context, and any implication that Dr. Singer did not consider it is belied by his report and other deposition testimony. See Ex. 7 (Singer Merits Dep.) at 121:8-15; Ex. 1 (Singer Rpt.) ¶¶ 405-06; Ex. 2 (Singer Reply) ¶ 8 n.21. Google claims Dr. Rysman conceded that "some firms would not change price in response to a change in the commission rate." Mot. at 2 (quoting Rysman Dep.). Dr. Rysman said that would be the case "[i]f focal point pricing is important," but then testified "I didn't study that issue." Ex. 9 (Rysman Dep.) at 62:16-63:15.

Calibrate Demand, 118 ECONOMICS LETTERS 451, 452-453 (2013)). As Dr. Singer testified, when "you look at the most common functional forms [of demand curves,] [y]ou'll often see that marginal cost drops out of the pass-through equation." Ex. 7 (Singer Merits Dep.) 147:9-17. In short, standard economics shows that knowledge of developers' *other* marginal costs is not necessary to calculate pass-through.

Google cites only Dr. Leonard's report and selections of Dr. Singer's deposition to say he should have done more to account for those costs. But Dr. Leonard cites no literature in support of his claim, Ex. 3 (Leonard Rpt.) ¶ 32 & n.7; Ex. 6 (Leonard Dep.) at 104:23-105:6, and relies solely on his own calculations that do not appear in any literature, Ex. 6 (Leonard Dep.) at 106:5-110:3. Google also repeats its false claim from class certification that "Dr. Singer concedes that pass-through of a service fee will be proportional to the developer's other marginal costs." Mot. at 2; Dkt. 252 at 7. That testimony concerns a separate equation which cannot be used—and that no expert has suggested could be used—to calculate pass-through. Ex. 14 (Singer Class Dep.) at 105:8-109:14. Google's citation omits the middle of the quoted exchange, where Dr. Singer specifies that "when I go to model the precise amount of pass-through," it "takes me to a pass-through rule that isn't necessarily going to be denominated in terms of costs." *Id.* at 107:8-22. As noted above, other marginal costs drop out of the equation once a demand curve is applied. Ex. 17 (Miller 2013) at 452-53. Google has no support for its suggestion that Dr. Singer needs to determine every developer's exact level of other marginal costs to determine pass-through.

D. Dr. Singer Used Extensive Available Data

Finally, Google argues that Dr. Singer has not "conducted any statistical analysis" of pass-through and instead "has chosen a formula to guarantee it." Mot. at 11-12. Again, Google is wrong—Dr. Singer used data at every step of his analysis. Dr. Singer did not simply "choose" the logit formula—he ran regressions across Google's transactional data to confirm that logit described the demand faced by app developers better than other demand curves. Ex. 2 (Singer Reply) ¶ 7 & n.19. This case is nothing like *Sidibe v. Sutter Health*, 333 F.R.D. 463 (N.D. Cal. 2019), where the expert simply assumed 100% pass-through based on one document in the record. *Id.* at 497. Dr. Singer also used Google's transaction

⁹ Indeed, doing so would be impossible—Dr. Leonard testified with respect to each developer's marginal costs: "I just don't think that information is available." Ex. 6 (Leonard Dep.) at 87:13-88:7.

CONSUMER AND STATE PLAINTIFFS' OPPOSITION TO DEFENDANTS' MOTION TO EXCLUDE MERITS OPINIONS OF DR. HAL J. SINGER, Case Nos. 3:21-md-02981-JD; 3:20-cv-05761-JD; 3:21-cv-05227-JD

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data to confirm that developers pass through *ad valorem* taxes (similar to the take rate here) in the form of higher prices. Ex. 2 (Singer Reply) ¶ 8. Finally, Dr. Singer engaged with, and extensively rebutted, Dr. Leonard's use of Google's transaction data. *Id.* ¶¶ 19-39.

In fact, Dr. Leonard has employed similar methods to Dr. Singer's work in the past. Dr. Leonard represented the merging companies in FTC proceedings related to the merger of Staples and Office Depot. Ex. 18 (Jerry Hausman & Gregory Leonard, *Efficiencies from the Consumer Viewpoint*, 7(3) GEO. MASON L. REV. 707, 726 (1999) (PX-2853)). There, the FTC conducted an empirical study and found that only 21% of cost savings from the merger would be passed on to consumers. *Id.* Dr. Leonard criticized this empirical estimate as "implausibl[e]" suggesting the FTC's "estimates were downward biased, e.g., because of measurement error." *Id.* at 726 n.47. Dr. Leonard found that the "[demand] curvature implied by the Staff's pass-through estimate" was "quite unlikely to hold in practice." *Id.* at 726. Dr. Leonard concluded that "[t]he knowledge that at least 50 percent of the cost savings will be passed on to consumers could have a significant effect on the Agencies' evaluations of merger[s]." *Id.* at 727. Put simply, Dr. Leonard concluded that an analysis like Dr. Singer's—using the demand curve to derive a pass-through rate—was more reliable than an empirical analysis of a subset of data—as Dr. Leonard did here.

At bottom, Google's argument is not that Dr. Singer ignored available data, it is that his use of the data and analysis draws conclusions Google doesn't like. Disagreement with the *output* of an expert's methodology is no grounds for exclusion. *Elosu v. Middlefork Ranch Inc.*, 26 F.4th 1017, 1024 (9th Cir. 2022) ("Ultimately, the test under *Daubert* is not the correctness of the expert's conclusions but the soundness of his methodology." (quotation marks and citation omitted)).

II. Dr. Singer's Consumer Subsidy Overcharge Models Are Admissible and Reliable

Google argues that Dr. Singer's consumer subsidy models are both inadmissible for the class and unreliable. Neither argument has merit. As a preliminary matter, that the Court did not rely on the model at class certification is of no matter. *Comcast Corp. v. Behren* stands for the proposition that damages must be connected to "the particular antitrust injury on which [defendant's] liability in this action is premised." 569 U.S. 27, 36 (2013). Unlike in *Comcast*, each of Dr. Singer's damages models flow from the same theory of antitrust impact—that Google's conduct has blocked competitors from the Android

App Distribution Market and In-App Aftermarket resulting in higher consumer prices—but models that price impact on separate ends of the market. *See Krueger v. Wyeth, Inc.*, 310 F.R.D. 468, 482 (S.D. Cal. 2015) ("[u]nlike the situation in *Comcast*, there is no possibility in this case that damages could be attributed to defendants' acts that are **not** challenged on a class-wide basis"). There is no *Comcast* issue because both models flow from the same theory of liability. And, of course, Dr. Singer may present his other models on behalf of the States and individual consumers.¹⁰

Dr. Singer's calculations of overcharge damages based on discounts are also reliable. The discount model is built upon the same Rochet-Tirole model that Google does not challenge, with the exception of some inputs. The Amazon model is built on a reliable benchmark of the real-world entrant that has chosen to compete with consumer discounts.

A. Dr. Singer's Discount Model Is Reliable

Google raises two issues with Dr. Singer's discount model: (1) that he failed to analyze Play Points participation rates with specificity, and (2) that he used unreliable economic data for one input. Both criticisms are at best grist for cross-examination and do not merit exclusion of his testimony at trial.

First, Dr. Singer relied on substantial record evidence to conclude that the discounts Google provides consumers in the but-for world would benefit all or nearly all consumers. About of consumers have already signed up for Play Points today, even though the Play Points subsidy "is right now." Ex. 14 (Singer Class Dep.) 293:21-294:9; 298:4-21. In a more competitive world, Google would have clear economic incentives to automatically provide discounts to users, or at least to minimize enrollment costs, so "they would not be so prohibitive as to allow [a but-for] rival to eat their lunch." Ex. 7 (Singer Merits Dep.) 168:19-169:7. Substantial record evidence shows that even modestly higher discounts lead to widespread enrollment. Ex. 1 (Singer Rpt.) ¶ 371-383; Ex. 19 (AMZ-GP_00002484) at -488 (greater than 90% usage of Amazon coins); Ex. 20 (GOOG-PLAY-000004957.R) at -969.R ("spend coverage of percent" for Play Points within just one year).

¹⁰ Google also claims Dr. Singer opined that the model only addresses "aggregate damages," but as Dr. Singer explained shortly after: "for a given member of the class, you could estimate what the reduction in – in his or her net payments would be relative to what they spent in the actual world." Ex. 7 (Singer Merits Dep.) at 164:17-166:14; *see also id.* at 172:7-12 ("Q: And if I – again, if I took a user at random from the – from the data on the users of the Google Play Store, could your Amazon Coins model tell me whether – how much in subsidy that consumer would have received? A: Yes.").

1 | 1 | 2 | 3 | 1 | 4 | 8

Dr. Singer relied on that evidence to conclude that "a safe inference is that all or almost all consumers will avail themselves of that option." Ex. 7 (Singer Merits Dep.) 167:11-25. Google has not shown why he must do more to account for low participation rates that flow from current meager discounts, an artifact of Google's conduct. *See In re Mushroom Direct Purchaser Antitrust Litig.*, No. 06-0620, 2015 WL 5767415, at *6 (E.D. Pa. July 29, 2015) (reliable method "may properly include making assumptions so long as those assumptions are sufficiently grounded in available facts" (citation omitted)).

Second, Google criticizes one of the inputs to the discount model. Dr. Singer made a reasonable economic choice in relying on peer-reviewed literature studying AT&T as its market share declined to 60% with competition to calculate the but-for price elasticity. Ex. 1 (Singer Rpt.) ¶ 386 n.920. Economic models are not industry-specific; what matters are similarities in competitive dynamics—AT&T is a prime example of a platform monopolist, benefitting from network effects, that leveraged monopoly power into an ancillary market, before being forced to open the market to competition. See id. ¶ 331; Ex. 2 (Singer Reply) ¶ 42. If Google's criticism is that a higher tech benchmark is necessary, Dr. Singer also provided several other benchmarks which result in a lower but for market share—and higher damages—demonstrating that his use of AT&T was conservative. Id. ¶¶ 43-46 (analyzing post-monopolistic market shares of Netflix (25%), IBM (24.6%), and Internet Explorer/Edge (4%)). Neither Google nor Dr. Leonard have proposed an alternative benchmark or calculated an alternative but-for market share.

Finally, the precise value of Google's but-for market share does not "dramatically" affect Dr. Singer's model as Google suggests. Mot. at 13. Changes to this single input result in only minor changes in the model's predictions. Ex. 7 (Singer Merits Dep.) 151:24-153:4; see also Ex. 2 (Singer Reply) ¶ 49. Thus, even if the AT&T benchmark is not precise, it does not significantly impact the results. In any case, criticisms of an input are grounds for cross-examination, not exclusion. See Victorino v. FCA US LLC, No. 16-cv-1617-GPC, 2018 WL 2767300, at *3 (S.D. Cal. June 7, 2018) ("[u]nder Rule 702 and Daubert, the proper analysis is not whether some of the inputs can be questioned" (citation omitted)).

B. Dr. Singer's Amazon Model Is Reliable

Finally, Dr. Singer's Amazon Model is a reliable alternative measure of overcharge to consumers, based on a benchmark of Google's most prominent worldwide competitor that courted consumers with discounts. Google's arguments to the contrary are merely cross examination points.

First, as with the discount model, Dr. Singer's Amazon model can calculate individual damages. The discount derived from the model can be mechanically applied to each consumer's purchase history, just as with the other models. *See* Ex. 7 (Singer Merits Dep.) 171:22-172:12.

Second, the discounts Amazon provides to consumers on Android devices are a reliable benchmark for Google's consumer subsidies in a but-for world where it would have been forced to compete for consumers directly by lowering app prices. The Amazon app store is the only available benchmark (1) of a store competing in the Android App Distribution Market through use of consumer discounts; (2) of a rival with Amazon's stature; (3) with record evidence indicating a sustained attempt at robust competition on Google Android devices; and (4) with available data revealing the magnitude of discounts actually received by consumers in the actual world. Ex. 1 (Singer Rpt.) ¶¶ 198-200, 417-20. While other app stores on Android may meet some of those points, Google has not identified any alternative benchmark that meets these (or similar) criteria. For example, while ONE Store offered consumer discounts in Korea, it does not have the same worldwide reach as Amazon, and data quantifying its discounts is not available. *Id.* ¶¶ 308, 377; Ex. 7 (Singer Merits Dep.) 181:18-182:11. This is not a situation like *In re Apple iPhone Antitrust Litig.*, 2022 WL 1284104, at *3-4, where an expert "cherry-picked" one of many benchmark candidates from a different market.

Google also complains that Amazon offers its discount (coins) in a different form than Google offers its discounts (points) in the actual world. But it does not explain why that makes Amazon a less effective benchmark—

The relevant economic question is the total discounts consumers would receive, and a competitor could sustain, in the face of competition. Ex. 2 (Singer Reply) ¶ 56. In a competitive market, Google would have the incentive to not only match those discounts, but to provide them in either the same form, or in a form that is just as valuable to consumers, so that it could effectively compete.

Conclusion

For the foregoing reasons, Google's motion to exclude Dr. Singer's testimony should be denied.

¹¹ Google claims that Dr. Singer did not "analyze whether any other app stores that his report identifies as potential benchmarks" would be a better fit. Mot. at 15. But the testimony Google cites *does* analyze ONE Store, and the other items in that table, with the exception of Aptoide, are not Android app stores. Ex. 7 (Singer Merits Dep.) 181:18-183:5 (referencing Table 7 of Ex. 1, Singer Rpt.)

Case 3:21-md-02981-JD Document 536-11 Filed 07/14/23 Page 20 of 147

1	Dated: May 18, 2023	BARTLIT BECK LLP Karma M. Giulianelli
2		KAPLAN FOX & KILSHEIMER LLP
3		Hae Sung Nam
4		Respectfully submitted,
5		By: <u>/s/ Karma M. Giulianelli</u>
6		Karma M. Giulianelli
7		Co-Lead Counsel for the Class in In re Google Play
8		Consumer Antitrust Litigation
9		
10	Dated: May 18, 2023	OFFICE OF THE UTAH ATTORNEY GENERAL Brendan P. Glackin
11		Lauren M. Weinstein
12		Respectfully submitted,
13		By: /s/ Brendan P. Glackin
14		Brendan P. Glackin
15		Counsel for the Plaintiff States
16		
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18		
19		
20		
21		
22		
23		
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E-FILING ATTESTATION

I, Karma M. Giulianelli, am the ECF User whose ID and password are being used to file this document. In compliance with Civil Local Rule 5-1(h)(3), I hereby attest that each of the signatories identified above has concurred in this filing.

/s/Karma M. Giulianelli Karma M. Giulianelli

Exhibit F2 Public Redacted Version

FILED UNDER SEAL

Exhibit 7

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Page 1
1
                   UNITED STATES DISTRICT COURT
                 NORTHERN DISTRICT OF CALIFORNIA
2
                      SAN FRANCISCO DIVISION
3
    IN RE GOOGLE PLAY STORE
                                 :
                                    Case No.
    ANTITRUST LITIGATION
                                   3:21-md-02981-JD
 4
5
    This Document Relates To:
 6
    State of Utah et al. v.
    Google LLC et al.
7
    Case No. 3:21-cv-05227-JD
8
    Match Group, LLC et al. v. :
9
    Google LLC et al.
    Case No. 3:22-cv-02746-JD
10
    Epic Games Inc. v. Google
    LLC et al.
11
    Case No. 3:20-cv-05671-JD
12
    In Re Google Play
13
    Consumer Antitrust
    LItigation
14
    Case No. 3:20-cv-05761-JD
15
16
               ** ATTORNEYS' EYES ONLY **
17
                 TUESDAY, APRIL 4, 2023
18
19
           Video Recorded and Remote Zoom
     Deposition of HAL J. SINGER, Ph.D., taken
20
     pursuant to Notice, at the law offices of
     Munger, Tolles & Olson LLP, 601 Massachusetts
21
     Avenue NW, Washington, DC, commencing at
     approximately 9:11 a.m., on the above date,
22
     before Rose A. Tamburri, RPR, CM, CCR, CRR,
     USCRA Speed and Accuracy Champion and Notary
23
     Public.
24
25
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Page 77

Q. Have you done any study of why developers pick one category over the other for their apps?

A. Well, I've studied which ones they've picked, and I think that it's -- it's a fairly safe economic inference that you would want to pick the category that most naturally contains the type of app that you're selling; in other words, it would be disorienting to a consumer if you were one type of app, let's say a children's app, and put yourself in the Productivity category, you wouldn't be discovered; they would engender confusion.

So I feel like there's a lot of -if makes a lot of sense, and I feel like we
should -- we should attach a lot of economic
meaning to the decisions that the individual
apps made when they self-selected the
categories.

- Q. A developer's selection of a category, in your view, says something about their marketing decision?
- A. Not only their marketing decision, but how they see themselves in the contours of -- of competition with other apps.

Page 78

- Q. Do you agree that if Google's app categories are not reliable to use with the Logit model, then your model is not reliable?
- A. I don't think I'd -- I don't think

 I'd go that far. It is -- it is important

 that the categories have economic meaning, but

 I also have faith in the model because it's

 the most widely used model for pass-through in

 economics and application in antitrust, but

 also because the fit is so good.

So I feel like there are -- there are several independent legs or bases on which the model rests, and you're -- you're taking away an important one, but I don't think that the model necessarily falls because of it.

Q. Okay.

Now, it's not your opinion that every app in every category is a substitute for every other app in that category?

- A. Not from the perspective of every consumer, but from the perspective of at least some consumers, I do think that everything would meet that -- would meet that criteria.
 - Q. Okay.

But some apps in each category are

	Page 85
1	Logit model is known as the independence of a
2	relevant alternative's property?
3	A. Yes.
4	Q. And the independence of a relevant
5	alternative's property says that all products
6	being studied in the Logit model should be
7	substitutes in proportion to their share?
8	A. I think that's fair.
9	Q. Okay.
10	Now, if the indepen indepen
11	if the well, let's back up.
12	Can we call it the independence of
13	a relevant alternative's property IIA?
14	A. Sure.
15	Q. Okay.
16	And if the IIA assumption is not
17	satisfied in the Logit model, then the Logit
18	model can lead to unrealistic forecasts; is
19	that right?
20	A. I'm not going to say so necessarily.
21	I think that it could produce estimates that
22	are different than the true parameters that
23	you're hoping to estimate, but I think the
24	word that you used was unreliable? And I
25	felt

	Page 86
1	Q. Well
2	A I felt like that was too harsh.
3	Q. Well, let me just ask you this:
4	Does your Logit model satisfy the
5	IIA property?
6	A. I believe it does, yes.
7	Q. And if your Logit model does not
8	satisfy IIA, would that lead you to have any
9	concern that its forecasts are unrealistic?
10	A. Well, it would depend on on how
11	badly these assumptions were violated. So I
12	think that they're not. I think that the
13	the groupings here were economically
14	reasonable. These are not my groupings; these
15	are Google's groupings that are then
16	self-selected by the by the apps.
17	And there are tests for IIA, I
18	think Haus Hausman and maybe McFadden have
19	developed a test. It's it has its flaws as
20	well. Those tests are not feasible here
21	because we don't have consumer level data.
22	We're we're just seeing the apps shares.
23	So we'd have to drop the entire app out of the
24	dataset, in which case you'd get the same
25	findings, and so you'd always affirm the IIA.

	Page 87
1	Your experts, of course, didn't
2	show that IIA wasn't satisfied through those
3	tests either, which I think is confirmation
4	that we can't do those tests. But I feel
5	confident the IIA is reasonably satisfied
6	here.
7	MS. GIULIANELLI: We can you
8	can continue on, but at some point, let's take
9	a break. We're I don't want to interrupt
10	your
11	MR. RAPHAEL: I'm happy to take a
12	break now.
13	THE WITNESS: Great.
14	THE VIDEOGRAPHER: Going off
15	record, the time is 10:37.
16	(Whereupon, a recess was taken at
17	the above time.)
18	THE VIDEOGRAPHER: Going back on
19	the record. The time is 10:47.
20	BY MR. RAPHAEL:
21	Q. Dr. Singer, is it your opinion that
22	Google established the categories in the Play
23	Store with the IIA property in mind?
24	A. That is doubtful. I think the record
25	evidence tells us that Google established the

	Page 88
1	categories based largely on how Apple chose
2	its categories.
3	Now, it's possible that just as a
4	a pool player doesn't have physics in the
5	back of their mind, that they're they're
6	respecting the laws of physics. I think
7	that's a famous Bill Friedman quote, that when
8	Google is assembling its categories, it's
9	doing it in a way that satisfies the IIA.
10	But it certainly would be
11	astounding if if they had, if some
12	marketing person had the IIA at the top of the
13	mind when they were selecting the categories.
14	Q. Right.
15	Because to your knowledge,
16	Google's decision with to establish the
17	categories in the Google Play Store was made
18	as a matter of marketing?
19	MS. GIULIANELLI: Objection to
20	form.
21	THE WITNESS: I think I think
22	that as I just stated, the record evidence
23	suggests that Google was had an eye towards
24	how Apple had designed its own categories, and
25	I think that ultimately Google wants to

	Page 89
1	maximize the profits of the of the Play
2	Store, and so it wants consumers to be able to
3	find things easily and sensibly and it's
4	it's profit drivenal; how about that?
5	BY MR. RAPHAEL:
6	Q. And in trying to maximize the
7	profitability of the Play Store, Google
8	established the categories by reference to the
9	categories in the Apple App Store; is that
10	right?
11	A. In part, yes. That Google that
12	Apple made presumably intelligent choices,
13	Apple's App Store was doing well and and
14	Google figured that given that they are
15	recruiting some of the same developers who are
16	already on the App Store, that it would make
17	sense to not disorient developers in the
18	same in that sense.
19	Q. Okay.
20	If the IIA assumption is not
21	satisfied, then the Logit model can lead to
22	unrealistic forecasts.
23	Do you agree with that?
24	A. No, I think I think you asked me
25	that earlier, and I think that it depends on

	Page 90
1	the degree to which it's not satisfied, right?
2	In any econometric model, just
3	even ordinary lease squares, we we we
4	make all sorts of demands on the nature of the
5	error terms in the model, just as we do here.
6	And there are there are errors, there are
7	violations and there are other violations.
8	And so I wouldn't I wouldn't condemn it
9	based on on some small violation.
10	I think I think that if the
11	categories were haphazardly assigned or done
12	without any kind of economic logic such that
13	consumers did not perceive, or at least some
14	consumers did not perceive the elements to be
15	substitutes, that that you could get
16	unreliable forecasts.
17	Q. Okay.
18	So if consumers do not believe
19	that the products being studied in the Logit
20	model are substitutes, you can get unreliable
21	forecasts?
22	MS. GIULIANELLI: Objection to the
23	form.
24	THE WITNESS: I think that the
25	better the better requirement, or the more

	Page 91
1	formal requirement, is that if if this
2	property of substitution that is at the heart
3	of Logit, which is this proportional
4	substitution, that people tend to go places
5	with higher shares, then you could get a less
6	accurate forecast than than than you
7	would hope.
8	I think that unreliable is is
9	fairly strong language, so I'm reluctant to go
10	that far.
11	MR. RAPHAEL: Okay.
12	BY MR. RAPHAEL:
13	Q. And what is the standard for when IIA
14	has been violated to such a degree that you
15	think that the using the Logit model would
16	lead to forecasts that are inaccurate?
17	A. So here's some things I I would
18	want to look for, is did the categories make
19	economic sense, all right? Is there is
20	there good economic basis to believe that both
21	the developers and the consumers perceived
22	those cat categories to define the contours
23	of competition? And I think we have that
24	here.
25	But the second thing that I'd want

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	Page 95
1	trying to predict are, say, the the
2	predicted shares within a category and he
3	thinks that those forecasts could be off,
4	that's not the forecast that I'm making. So
5	it's just the word "forecast" is so general
6	that it's hard for me to to say that it has
7	much relevance here.
8	Q. Do you agree that the Logit model can
9	produce seriously misleading forecasts if IIA
10	fails?
11	A. Seriously misleading forecasts?
12	Q. Um-hmm.
13	A. Well, so here we're trying to predict
14	pass-through rates, and I don't think that our
15	pass-through rate forecast is going to be
16	seriously misleading for some minor infraction
17	of the IIA. And in particular, you know,
18	what's happening is that on a technical
19	matter, we're we're concerned about some
20	unobserved attribute being correlated with the
21	error terms. But if the groupings are done in
22	an intelligent fashion, all these error terms
23	are going to cancel. They're going to wash
24	out.

And so I feel like -- I feel like

25

	Page 96
1	again, so long as the groupings are
2	intelligent, so long as the model fits and
3	you're getting statistically significant
4	coefficients on the price terms, the R-squared
5	is high, I think that's all telling you that
6	that you could have good faith in the
7	accuracy and integrity of the prediction.
8	Q. Are you familiar with an economist
9	named Dan McFadden?
10	A. Yes.
11	Q. Who is Dan McFadden?
12	A. So McFadden is a Nobel Prize winner.
13	He is a pioneer in the area of conjoint,
1 4	choice base conjoint surveys, and McFadden is,
15	who I mentioned earlier about the
16	Hausman-McFadden test for IIA, which is itself
17	partially controversial; it's not not the
18	best test ever, but but in any event, it
19	can't be applied here, given the nature of the
20	data that we have.
21	Q. Okay.
22	Are you familiar with the Red
23	bus/Blue bus problem?
2 4	A. I've come across it. I've come
25	across it before, but but you might have to

P	age	9	7

remind me as to exactly how the problem works.

- Q. So sitting here today, can you tell me about the Red bus/Blue bus problem in economics?
- A. I don't think I can give you great detail on the Red bus/Blue bus, but -- but if we're going into choice probabilities, then McFadden and Hausman would be talking about the likelihood that you'd choose one or the other in the presence or absence of the -- of -- of one of your choices.
 - Q. Okay.

Now, did you run any test in this case to determine whether the IIA assumption was met, and if not, whether it was producing unrealistic forecasts?

A. Yes. And so the way that we got comfortable with the Logit and that the IIA was satisfied was, again, that the groupings were done by Google and self-selected by the firms. The model tended -- did a very good job fitting each category, we got the right sign, it was statistically significant, we got a high R-squared.

We tested other demand

Page 102 intent that was at the front of my mind was will the Logit model do a good job or a bad job at explaining substitution patterns within a given category, right? And implicit in that objective is whether the IIA was satisfied. Did you cite any published economics article in your reports to establish that it's appropriate to test the IIA assumption using the kind of regression that you did? I don't think I've cited articles in my report that my test was a test of IIA. think that I feel confident that IIA was satisfied by virtue of the fact that Google selected the categories, the developers selected in, the model fit well and then finally, I tested the model under other demand specifications. There was quite literally nothing else that I could do and there was nothing that your expert did in rebutting it, zero. Ο. Right. Α. Nothing. Dr. Leonard did no test of

Other than the regression that you

the IIA.

Q.

Right.

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	Page 103
1	did, there was no way for you to test whether
2	the IIA assumption was met; is that right?
3	A. No, that's not right. You're not
4	you're not hearing what I'm saying.
5	I have confidence that the IIA was
6	satisfied because these are economically
7	sensible categories that were designed by
8	Google, that were selected into by the
9	developers. And then when we go to do the
10	actual fit, had the results come back
11	differently, had the coefficients been the
12	wrong sign, had they not been significantly
13	significant, had the R-squareds been low, and
14	then had another demand model done a better
15	job at explaining the variation of the
16	substitution patterns in the data, I would
17	have abandoned Logit.
18	Q. Okay.
19	Other than your regression, was
20	there any test you are aware of that you could
21	have applied to determine whether the IIA
22	assumption was met?
23	A. Yes, and I now feel like I'm
24	repeating myself. There is the
25	Hausman-McFadden test.

Page 104

- Q. But you couldn't apply that here, could you?
 - A. Let me finish. Let me just finish.

Yeah, the Hausman-McFadden test requires you to drop all consumers from the data who selected a particular choice and then re-estimate the model and -- and compare the coefficients, right?

Yes, you cannot do that here because we don't have that kind of granularity in the data.

- Q. Are you aware of any source in economics that indicates that it is an appropriate and reliable way to test for the IIA assumption to do the kind of regression that you did here?
- A. I don't think that that's how you'd find it in a textbook. I think that the way that an econometrician would counsel you is you have an assumption about how consumers choose within a category; right? If the model doesn't fit well, then that would tend to indicate that assumption is violated. But it starts with the -- with the goodness of fit of the model itself.

	Page 105
1	Q. Okay.
2	Are you aware of any source in
3	economics that indicates that it's a reliable
4	way to test for the IIA assumption to do the
5	kind of regression that you did?
6	A. Let me hear it back. I'm sorry.
7	Q. Are you aware of any source in
8	economics that indicates that doing the
9	regression that you did is an appropriate and
10	reliable way to test for whether the IIA
11	assumption is met?
12	A. I don't know if if I can point
13	you, sitting here, to an economic source for
14	that proposition, but what what economics
15	counsels is that to determine whether a model
16	is appropriate, you need good economic
17	foundation and you need a goodness of fit in
18	the data.
19	And then finally, what I did is I
20	tried alternative specifications. I don't
21	think there's anything else that we can do.
22	Q. Okay.
23	Are you aware of any source in
24	economics that goodness of fit is an
25	appropriate way to test for the IIA

	Page 106
1	assumption?
2	A. No. The way that the economics will
3	tell you is that goodness of fit will tell you
4	if the Logit is a is a is the relevant
5	way to describe preferences in substitution
6	patterns here.
7	Now, IIA is lurking in the
8	background of all of that.
9	Q. Right.
10	But you're not aware of any source
11	in economics that goodness of fit is an
12	appropriate way to test for the IIA assumption
13	directly?
14	MS. GIULIANELLI: Objection to the
15	form.
16	THE WITNESS: I think that if you
17	go into the economic literature and you see
18	the vast application of Logit in antitrust,
19	mergers in particular, I think that for an
20	economist or an agency, or an agency's
21	economist to feel good about using Logit, what
22	they care most about is whether the categories
23	were constructed intelligently and with a good
24	grounding in economics and in in record
25	evidence.

	Page 107
1	And so that that is how I
2	think and then finally the goodness of fit
3	of the model itself. I feel like that's the
4	way that an economist would counsel the choice
5	in the demand system.
6	BY MR. RAPHAEL:
7	Q. And one of the things you pointed to
8	with respect to your Logit model is the
9	negative sign in the regression that you
10	conducted; right?
11	A. That's that's right. That's
12	telling us that within the category, that all
13	things equal, controlling for all the other
14	things that we've controlled for in the in
15	the regression, that the higher the price of
16	that app, the lower its predicted market
17	share.
18	Q. Right.
19	Your regression correlates the
20	independent variable, which is the price, with
21	the dependent variable, which is the share of
22	the category?
23	A. Controlling for all of the things,
24	including app fixed effects and the like.
25	Q. Right.

	Page 113
1	certainly looked at it. It's a it is it
2	is something that is nice to have, and it
3	turned out that it works well here, and so
4	but it's not dispositive. It's just one of
5	those things that are nice to have.
6	Q. Right.
7	The R-squared in your regression
8	is not dispositive of whether the Logit model
9	is doing a good job?
10	A. Well, I think that it's just one
11	piece of evidence among several that are all
12	pointing in the same direction. So I want
13	to I want to note it, I want to note that
14	hey, we're explaining over 85 percent, or
15	whatever it is, the variation in shares within
16	a category over and above that which can be
17	predicted by the mean shares alone, with
18	these with these independent variables that
19	it's doing that's a high R-squared.
20	Q. But the R-squared is measuring the
21	correlation between the independent variable
22	and the fixed effects with the share; right?
23	A. The R-squared is is a measure of
24	the totality of the model, so it's all the

25

variables combined.

	Page 114
1	Q. And are you familiar with the
2	over-fit problem with regressions?
3	A. Yes. You can over-fit a regression
4	if you include too many variables, that's
5	right.
6	Q. Right.
7	And choosing a set of variables
8	choosing a set of explanatory variables based
9	on the size of the R-squared can lead to
10	nonsensical results?
11	A. Right. I would not allow R-squared
12	to, by itself, dictate the choice in model
13	selection.
14	So again, to repeat, the fact that
15	R-squared was high here was a nice thing, it
16	was worth mentioning, but it wasn't
17	dispositive.
18	Q. And other than the R-squared being
19	high, what were the indicators that led you to
20	decide that the Logit model was a good fit?
21	A. And I feel like we've been through
22	this, but I'm happy to go back through. We
23	start with, you know, were the categories
24	economically meaningful.

Q.

Right.

Page 115

A. And -- and we -- we know that Google designed the categories. And then we also know that developers selected into these categories, so that tells you right off the bat that there's significant economic meaning to these categories; they're not just thrown together in a haphazard fashion.

And then the next thing I want to look at is whether, within a category, we get the expected sign on the price coefficient and whether it's statistically significant.

I also look at R-squared, but then finally, to kick the tires, we want to make sure that there is not an alternative demand system that does a better job in explaining substitution patterns, right?

So we tried other demand systems. And we found that attached to each one of those, as Dr. Leonard likes to point out, attached to the linear is the 50 percent pass-through rule. I'll just tell you, if the linear had fit the data better, then my pass-through would be 50 percent. I'm just going to go wherever the data takes me.

Q. Did you -- which other demand systems

	Page 116
1	did you consider besides Logit at the time of
2	your opening report?
3	A. I considered linear and I also
4	considered but did not rely on the constant
5	elasticity demand.
6	Q. Okay.
7	So you considered a constant
8	elasticity demand model, but you didn't put
9	that in your report or disclose the backup to
10	us?
11	MS. GIULIANELLI: And I'm just
12	going to object pursuant to the expert
13	stipulation
14	MR. RAPHAEL: Well
15	MS. GIULIANELLI: that the
16	questions
17	MR. RAPHAEL: I'll ask it
18	differently.
19	MS. GIULIANELLI: have to be
20	about what he relied on.
21	MR. RAPHAEL: Understood.
22	BY MR. RAPHAEL:
23	Q. So you are not relying on any test of
24	a constant elasticity model in this case?
25	A. I'm not relying on it, but I'm

	Page 117
1	telling you that I I ran that to ground; it
2	just didn't do well. And so
3	(Overlapping Speakers.)
4	Q. But you didn't disclose that in your
5	reports?
6	A. Well, I
7	MS. GIULIANELLI: Same objection.
8	Same objection. And I would just caution the
9	witness that to the extent that there is
10	something you did not rely on, it would be
11	privileged and and covered by the expert
12	stipulation.
13	THE WITNESS: Well, I certainly
14	did not rely on the constant elasticity. I
15	didn't rely on linear, but the reason why
16	linear came up is because your expert offered
17	it as an alternative and said hey, if Singer
18	had gone with linear, you know, the
19	pass-through would have dropped from 90 to 50
20	and look what happens, damages fall by a lot.
21	Well, yes, because pass-through is an
22	important element of damages.
23	But for him to be right, linear
24	would have to be a a do a good job or a
25	better job of explaining the data, and linear

	Page 120
1	on developers until fairly recently in the
2	database. So and and Google announced
3	that the reason why they were withdrawing the
4	restriction was at the behest of developers;
5	that is, developers wanted to get off 99,
6	which suggests that there's nothing special in
7	the developers' mind about 99. They they
8	want to be able to have the flexibility to go
9	down or up if if the demand dictated that.
10	BY MR. RAPHAEL:
11	Q. Is it your testimony that Google
12	required prices to end in 99 cents?
13	A. For for for at least certain
14	yes, they I believe that you couldn't go
15	below 99. There was a 99 percent 99 cent
16	restriction
17	Q. Right.
18	A that a lot of developers were at,
19	and Google only recently took it down. And
20	Google said that the reason why they took it
21	down was was to satisfy the demands of
22	developers.
23	I also note that Apple imposed an
24	even, I want to say even more rigid, is that
25	proper, a more rigid structure than than

	Page 121
1	Google in that they had 99 tiers going up the
2	board. And to the extent that a developer
3	was was pricing on both Apple and Google,
4	that could cause the developer to reveal a
5	price that ended in 99 and was also
6	artificially constrained by by the Play
7	Store by the App Store.
8	Q. Is focal point pricing important for
9	understanding how developers set prices?
10	A. Important is is kind of a loaded
11	term, so I'll just say that we see a lot of
12	prices ending at 9, but we also know that some
13	of that is an artifact of the rules of the
14	of the Play Store, of the App Store, so I'll
15	leave it at that.
16	Q. What percentage of developers set
17	their prices below 99 or at 99 cents or
18	below?
19	A. Oh, well, I've looked into what
20	happened when Google released them from the
21	strictures of the 99 cent rule, and we see a
22	lot, I think it was 40 percent, I'm going by
23	memory here, but you see a lot of app
24	developers who were at 99, and then you look
25	in that year, after Google released the

Page 122

restrictions, you see a lot of them coming down below 99.

- Q. Is focal point pricing a reason why a developer might not reduce prices if Google reduced service fees?
- A. I mean, it could be under -- under very extenuating circumstances that I've spelled out at the very end of my Merits report, but -- but here, I think that the prospect of focal point pricing getting in the way, even for those who care about it, of a -- of a price reduction is -- is remote and -- and -- and that's largely because of how big the delta is between the actual take rate and the but-for take rate. You have a -- a tremendous savings that's going to be enjoyed by each of these developers in the but-for world. And just profit considerations are going to dictate that they come down.

Now, when they come down, they don't have to necessarily end in a number other than 9, and I -- and so what I've done in that section is I go through and I say let's constrain everyone to end at a 9, and I calculate, like, the share of developers that

	Page 123
1	would that would somehow not move, and it's
2	something below a half a percent. It's de
3	minimus.
4	Q. Right. So let's let's look at
5	that. That's page 203 of your opening Merits
6	report.
7	A. Okay.
8	Q. And this is Table 17.
9	A. Yes.
10	Q. So you find there that some non-zero
11	amount of developers would not reduce their
12	prices if they were committed to having their
13	prices end in 9; isn't that right?
14	A. Correct.
15	Q. Do you know how many developers
16	that that amounts to?
17	A. Sitting here, I don't, but it's
18	should be easy to figure out the backup.
19	Q. Did you run a version of this table
20	in your reports with the assumption that
21	developers would want to set prices ending in
22	99?
23	A. I did not.
24	Q. Okay.
25	And do you know the percentage of

	Page 133
1	if we're looking if we're looking at price
2	effects, you know, between 2016 and 2020.
3	We're going to be touching a hundred percent
4	of the developers' revenues.
5	I mean, just so many things went
6	wrong with this experiment, many of which are
7	not Dr. Leonard's fault. It's just that
8	it's just the hand that he was dealt. It just
9	doesn't provide a fruitful environment to
10	explore and exploit these take rate
11	reductions.
12	Q. You re-ran Dr. Leonard's analysis
13	using prices adjusted for inflation; right?
14	A. Right. And, you know, when you're
15	looking for price reductions in an
16	inflationary environment and you just see
17	flat-lining, it suggests that that can be
18	interpreted as a price increase.
19	Q. Right.
20	In an inflationary environment
21	where a price stays the same, you can
22	interpret that as a price decrease?
23	A. Correct. Another put differently,
24	if you're trying to test the impact of a take
25	rate reduction, and all the sudden, prices

ATTORNETS ETES UNLT
Page 134
start shooting through the roof, that could
conflate inferences that you would otherwise
be able to make in a in a more controlled
experiment.
Q. Right.
So if Google kept its service fees
the same during an inflationary period, should
we interpret that as a reduction in Google's
service fees?
A. Not necessarily, because Google is
making more revenue when the app price revenue
goes up, right? Google is keeping 30 percent
of all revenues generated. And to the extent
that inflation was putting upward pressure on
app prices, I think that's going to redound to
the benefit of Google.
Q. So when developers keep their prices
the same during an inflationary period, they
are reducing their prices, but when Google
keeps its prices the same during an
inflationary period, it's not?
A. No, because Google sets a very
particular price, right? Google's price is a
tax. So Google doesn't need to Google

doesn't need to raise its tax rate in order to

	Page 146
1	variation on the right-hand side.
2	Q. And how about in your Logit model;
3	did you use the percentage rate or did you use
4	the gross amount of the change in marginal
5	cost?
6	A. Remember, the Logit model, you're
7	doing the apps share within the category on
8	its price.
9	Q. Okay.
10	A. Yes, so I just don't think that that
11	question gets at what we did in the Logit
12	model. That's possible.
13	Q. That's okay.
14	I think we've covered this before,
15	but I just want to make sure the record is
16	clear.
17	A change in an ad valorem fee will
18	affect prices proportional to other marginal
19	costs?
20	MS. GIULIANELLI: Objection to the
21	form.
22	THE WITNESS: We have covered it
23	before in my first deposition, and you pointed
24	me to an equation, the Lerner index, which
25	would suggest that that could be the case if

	Page 147
1	you tried to do the derivative in your head.
2	I think that when you look at the
3	traditional models of pass-through, which,
4	remember, are a derivative of the if you
5	think of it as a derivative of the Lerner
6	index, it's it's looking at how the profit
7	maximizing price changes in response to a
8	change in cost.
9	And then you look at the most
10	common functional forms. You'll often see
11	that marginal cost drops out of the
12	pass-through equation.
13	BY MR. RAPHAEL:
14	Q. Well, does it drop out when you're
15	looking at an ad valorem cost?
16	A. In this case, it drops out of the
17	pass-through equation, yes.
18	Q. Okay.
19	And can the amount of a
20	developer's marginal cost, other than the
21	service fee, affect the amount of
22	pass-through?
23	A. Not under the Logit model that I'm
24	using. It's conceivable it could in others,
25	but in my Logit model not in the Logit

	Page 150
1	The most I mean, the most
2	obvious one would be processing fees. But
3	there are other marginal costs, royalty fees
4	that they pay, but but I haven't estimated
5	those at the developer level.
6	Q. One of the inputs into your
7	pass-through model is Google's market share in
8	a world without the challenged conduct.
9	A. Not in the pass-through model. Did
10	you mean to say it certainly Google's
11	market share is in Rochet-Triole and it's in
12	Landes-Posner.
13	Q. Yes. One of your inputs into
14	calculating what Google's but-for service fee
15	would be is Google's market share in the
16	but-for world.
17	A. Correct.
18	Q. And you estimated that share to be 60
19	percent; right?
20	A. I I used as an input the
21	60 percent because that's the best that the
22	economic literature in busting up monopolies
23	can can give to us.
24	I also, you know, would note
25	yes, that is that is the best estimate that

	Page 151
1	I could find in the literature.
2	Q. Okay.
3	And that market share estimate is
4	based on an article that attempted to estimate
5	AT&T's market share in the longest in its
6	telephone market in the 1980s?
7	A. Yes, with one important caveat that
8	you left out, which was after AT&T's
9	anti-competitive tie was unwound, right?
10	What I what I was looking for
11	was the closest analogue in antitrust history
12	in which a dominant firm that had extended its
13	leverage from one market into another was
14	forced to unbundle or break apart the tie.
15	There aren't a lot of such episodes, right, in
16	the history of antitrust for reasons that we
17	could describe discuss over coffee, but we,
18	in any event, it's a network industry; it's
19	the monopoly, where the tie gets removed.
20	It's been studied ad nauseam by economists
21	for for the price effects that can be
22	attributable. And so I thought that
23	60 percent was the best estimate.
24	And in any event, it turns out
25	my my in-app model for damages is not that

Page 152

sensitive to the 60; that is, as you put in different inputs for 60, you go to 70 or if you think that Google share would have fallen to 50, it just turns out that the model is not that sensitive to that input.

- Q. Well, do you disagree that if Google's but-for market share is 75 percent, that your damages figure falls by over 40 percent?
 - A. No, it wouldn't. It would not.

So you're saying if all you did -see, what -- what Dr. Leonard, respectfully,
did was that he kept changing two parameters
at a time. He kept changing the but-for share
and the actual share. If he held everything
constant for Landes-Posner, if you change just
the but-for share, say, by 10 percentage
points, you get, depending on which direction
you go, you get something on the order of a 5
percentage point swing in damages.

And so what -- what that's telling you is that the input is important, but the results don't vary significantly, or let's just say the results aren't amplified based on the change in this input; that they're, in

ATTORNETS ETES ONLT
Page 153
fact, they they are they are reduced,
right, because you go with a 10 percentage
point change, you get a much, much smaller
change in damages.
Q. Did you look at any firms in any
competitive markets that benefit from network
effects to see what their share was?
A. Oh, sure. Remember I I looked at
a whole host of of industries in which case
a leader lost share, including in network
industries. I think Netflix may have been one
of them.
But I I looked at I looked
at as much as much literature as I could
find on this issue of network industries, you
know, where a leader loses share, and I felt
that there are a lot of reasons why a leader
can lose share, right? It could just be
because the market was contestable.
But but I felt that it was
really important to be able to exploit an
episode in history in which a dominant firm
lost its grip on a tied market because the

no longer engage in the tie. I felt that that

because the government told it that it could

	Page 154
1	was about as close as you could get to what
2	we're trying to get at here.
3	Q. What is Microsoft's current share in
4	operating systems for PCs?
5	A. Well, that wasn't the tied market, of
6	course. I think the more relevant
7	Q. Well, wasn't tying at issue in
8	Microsoft?
9	A. It absolutely
10	MS. GIULIANELLI: Objection to the
11	form of the question.
12	THE WITNESS: It absolutely was,
13	but that wasn't the tied market, as Karma
14	knows. The tied market there was the browser.
15	And so what I looked at was the browser share
16	and the browser share disappeared.
17	So if you really want me to use
18	the Microsoft example, I'm happy to, but it's
19	going to cause damages to be much, much bigger
20	than the one that that I went with.
21	BY MR. RAPHAEL:
22	Q. Did you use the 60 percent market
23	share as an input into the single take rate
24	model?
25	A. I believe we needed input, you asked

	Page 163
1	opting in and participating in a loyalty
2	program, and if the benefits for doing so are
3	paltry, that could affect how many people take
4	advantage of the program.
5	Q. Right.
6	There are costs to opting into a
7	rewards program; right?
8	A. Yes.
9	Q. Okay.
10	And in the in your Play Points
11	damages model, you assume that all Play Store
12	users would have signed up for the Play Points
13	program?
14	A. No.
15	Q. You don't?
16	A. No, not necessarily. What I'm trying
17	to solve for is the extent of a subsidy that
18	Google would have offered across in the
19	aggregate across all users, but I don't think
20	that I'm necessarily assuming that each user
21	avails itself. It's possible that it would,
22	but my my damages model for aggregate
23	damages is looking at the savings to the class
24	if Google were to be more generous in its
25	subsidy program.

Page 164

- Q. Your Play Points model measures the damages that consumers would have incurred in the aggregate?
- MS. GIULIANELLI: Objection to the form.

THE WITNESS: I think that my model is being offered for an estimate of aggregate damages, among other things; I think it also speaks to injury and impact. But I -- I believe that that -- that -- that parameter that comes out that we're interested in, which is the price on the consumer side of the market, is telling you across all consumers, this is -- this is what -- what -- what Google will pay.

BY MR. RAPHAEL:

- Q. Does your Play Points model tell the jury how much a user who did not sign up for Play Points in the actual world was damaged?
- A. You could estimate, for a given member of the class, you could estimate what the reduction in -- in his or her net payments would be relative to what they spent in the actual world. And you wouldn't abandon that exercise simply because they didn't use Play

Page	165

Points in the real world. In the real world, the reason why most people or many people didn't use it is because Google was so skimpy with the offering.

In a but-for world in which Google is forced through competition to employ a more generous points model, including making the enrollment easier, they'd -- they'd be forced to. Under -- in a competitive market, it would be reasonable to assume that -- that most, if not all, consumers in the class would -- would partake and -- and take advantage of that -- of that program.

- Q. Are you offering the opinion that all users in the but-for world would have signed up for the Google Play Points program?
- A. Economists tend to be reluctant to say all, like do I know with certainty or to a reasonable certainty that every single class member signs up? I don't know if the model can tell us that.

What the model is telling us is what's the -- what is the aggregate or average subsidy that Google offers. And I think that it is reasonable to infer that if the subsidy

ATTORNETS ETES UNLT
Page 166
gets sufficiently large such that it is a
meaningful reward, that most, if not all,
consumers will take advantage of it in the
but-for world.
Q. Have you estimated what portion of
users would have signed up for the Play Points
program in the but-for world?
A. I feel like that question is no
different from the from the last.
I have not given an empirical
estimate of the proportion. I think it's very
high, it could be close to 100 percent, but
there's no requirement that it's a hundred
percent for the model to to hold.
Q. If I were to come to you with a user
chosen at random from the data that you've
looked at of people that used the Google Play
Store, could your model tell me whether that
user would have signed up for the Google Play
Points program in the but-for world?
A. I don't think the model tells you
whether a user will sign, but what the model
can tell you is what the subsidy, what the
predicted subsidy would be for that user. And

if the subsidy is as large as these models are

Page 167 1 implying, whether it's the Rochet-Triole model 2 or the Amazon model, these are big numbers; 3 we're talking about to percent savings. It seems like a safe inference is 4 that if a -- if Google wants to credit you 5 between and percent, I'm going by 6 7 memory, of the -- of the price of partaking in 8 all the fun of its Play Store, that most, if 9 not all, consumers will avail themselves of 10 that option. 11 Have you calculated the minimum value 12 of the Play Points subsidy that would be 13 necessary to get any consumer to sign up for 14 Play Points? 15 I haven't calculated it down to the 16 decimal, but my opinion is this; that in the 17 actual world, with a -- with a paltry subsidy 18 percent, you see many people not οf 19 availing themselves of the option. 20 In a but-for world where the 21 subsidy is in the order of to percent, 22 if we -- if Google matches Amazon, I think a 23 safe inference is that all or almost all 24 consumers will avail themselves of that

option.

Page 168

- Q. Well, your Play Points model, though, is about the percentage of the price that would be credited back to consumers, not the percentage of Google's revenue; right?
- A. Oh, no, no, no. Hold on. We're on the same page, I think. It's the percentage of the price from the consumer's perspective; right?
 - Q. Right.

- A. And so if -- if in a but-for world,

 Google takes its subsidy from, say,

 percent to percent, right, that is a

 material change in the terms of the program,

 at which point you're looking at all your

 friends who are getting percent off and you

 say hey, sign me up, I'll take some of that,

 too.
 - Q. Right.
- Have you calculated the percentage credit on the price that would be necessary for any consumer to find it worth it to overcome the cost of signing up and sign up for the Play Points program?
- A. I haven't calculated the percentage, but I will say that in a but-for world where

Page 169

Google is going head-to-head with a -- with a competitor who is competing on this dimension, whether it's Amazon or Facebook or Samsung, that Google would make sure that whatever enrollment costs there were, they would not be so prohibitive as to allow that rival to eat their lunch.

- Q. Have you done any analysis of the elasticity of demand for the Play Points program?
- A. I have done elasticity of demand of consumers with respect to pricing in the App Store. So to the extent that Play Points or any subsidy changes pricing, you could figure out what the sensitivity would be.
- Q. But you haven't tested whether what happens when Google changes its Play Points subsidy and how that affects whether people sign up for the Play Store -- for the Play Points program; you haven't done that?
- A. Well, it's a bit of a trick question here, because Google has been at -- at this paltry percent, you know, since the advent at least in the U.S.

Now, there are some experiments

	Page 170
1	that you might be able to look at. In Korea
2	and Japan, I think that Google tried to meet
3	the limited competition that that occurred
4	there with an increase in the subsidy. But I
5	haven't studied I haven't studied what the
6	reaction would be.
7	I think it's safe to infer that
8	Google felt, and this is just kind of basic
9	economics, that Google felt compelled to meet
10	the competition because they feared that if
11	they didn't if they weren't competitive on
12	that dimension, they would lose customers.
13	Q. Your Play Points model also uses the
14	elasticity of demand from an article about
15	AT&T long distance in the 1980s?
16	A. That's of the rival elasticity,
17	that's right.
18	Q. Right.
19	And that's drawn from the same
20	article as the article where you got the
21	but-for share for Google; right?
22	A. Correct.
23	Q. And you didn't calculate the
24	elasticity of demand in the but-for world
25	yourself?

	Page 171
1	A. Well, this is remember what we're
2	talking about is the rival supply elasticity.
3	So Google by the tie doesn't allow any rival
4	to enter and expand, and now you're asking me
5	where's your where's your model, Singer,
6	for how PayPal or Stripe, you know, would have
7	responded to an increase in Google's price.
8	They couldn't come in by virtue of the tie.
9	So I don't think that that
10	life, by virtue of Google's restrictions and
11	the challenged conduct here, is going to allow
12	us to test for rival supply elasticity
13	particularly in the but-for world.
14	Q. You didn't present your Amazon Coin
15	damages model at the class certification
16	stage?
17	A. That's correct.
18	Q. Why not?
19	A. I don't think that I had data at
20	that at that time to estimate Amazon's
21	subsidy.
22	Q. And your Amazon Coins damages model
23	is used for calculating aggregate damages?
24	MS. GIULIANELLI: Objection to the
25	form.

Page 172
THE WITNESS: Correct. That
that's fair, among other things. But I think
that the primary purpose here, now that we're
at the merits, is what the what aggregate
damages are.
BY MR. RAPHAEL:
Q. And if I again, if I took a user
at random from the from the data on the
users of the Google Play Store, could your
Amazon Coins model tell me whether how much
in subsidy that consumer would have received?
A. Yes.
Q. And could it tell and and is
your idea that the subsidies in your Amazon
Coins model would have been part of a program
that all users would have signed up for?
A. I think that once you get into the
percent range, I think that it would be
irrational and illogical for a consumer to
pass up that savings. They would figure out a
way to get enrolled.
Q. Okay.
But you again, you haven't
studied, with respect to your Amazon Coins

model, the percentage of savings that would be

D	10	\sim
Page	18	SU

models and I think they're both reasonable.

Q. So you can't say whether it's more reliable for the -- to estimate damages at the that you have for the Amazon Coins model or the that you have for the Play Points model?

A. No. And you keep -- you keep going back to the difference in the magnitude.

That's just because we have such a large base of spending.

What we're really trying to figure out is as we toggle between the percent of the Play Points and percent, which is about percentage points, should we -- should we credit Google with an incumbency advantage or should we not.

I think there are legitimate arguments that would suggest that if entry by a rival were to occur early enough in the place for experience, then it would be -- it would be too charitable to Google to credit it with an incumbency advantage, right? If Google were facing a rival right out of the gate, right, what's the source of its -- of its incumbency advantage?

Page 181

- Q. Have you formed an opinion as to which of the numerous different damages models that you have is the most reliable one for the jury in this case?
- A. I think it's -- it's hard to compare models that are meant to do different things, right? We've got some models that are meant to -- to come up with but-for take rates and pass-through in the -- in the primary market. We've got a different model that's meant to predict the but-for take rate in the aftermarket.

I don't know how one would say that one is better than the other. I feel like these are the best that economics has to offer for each of the -- each of the problems that I've been given.

- Q. Did you consider using any other App Store as a benchmark for your subsidy model rather than the Amazon App Store?
- A. It's -- it's certainly possible I considered. One -- one problem that I had, for example, with the ONE Store is that the ONE Store is competing along both dimensions. I think they took their take rate down and

	Page 182
1	they did a more generous subsidy program. And
2	remember, in this when we go down this
3	branch of the tree, we're thinking about
4	competition that only occurs on one dimension;
5	namely, take rate.
6	And the second thing that that
7	worried me about ONE Store is that it's
8	it's specific to Korea and Amazon was was
9	global. And so I felt that that we just
10	didn't have as good of a benchmark as Amazon
11	for for that parameter.
12	Q. Okay.
13	A. Oh, there's one more reason, too, is
14	that I don't think we have the magnitude of
15	ONE Store's subsidy. We have the dollar
16	amount, I found press articles that said it's
17	X hundreds of millions of dollars, but I
18	I I wasn't able to to generate a a
19	subsidy in terms of percent of spend for ONE
20	Store.
21	Q. Okay.
22	MS. GIULIANELLI: Pretty soon we
23	can take a break for lunch.
24	MR. RAPHAEL: Sure.
25	BY MR. RAPHAEL:

	Page 183
1	Q. Did you did you analyze whether
2	any of the benchmark App Stores in Table 7
3	offer subsidies and whether you could use
4	those as benchmarks?
5	A. I did not.
6	Q. Okay.
7	Just a couple more questions and
8	we can take a break for lunch.
9	A. Okay.
10	Q. Now, users sign up for Play Points
11	and then they earn points when they make
12	purchases; right?
13	A. Correct.
14	Q. And Amazon Coins have to be purchased
15	separately?
16	A. Correct.
17	Q. Did you consider whether that
18	difference could affect whether the Amazon
19	Coins program is a proper benchmark?
20	A. I certainly considered it, and I just
21	want to make clear that in my in my but-for
22	world under this model, I am not positing that
23	Google mimics Amazon's program verbatim,
24	right. I recognize there are differences in
25	the program.

Page 187
A. Close. It's just yeah, the share
of that developer within its category, that's
right, its market share.
Q. Right.
And so what the regression is
looking at is if the developer changes its
price, does that reduce its share of the app
category; right?
A. Right. Implying that that there
would be substitution away from that app
towards what consumers perceive to be
substitutes.
Q. Right.
And does the regression that you
ran that looks at the change in price and its
effect on the developer's share of its
category tell you anything about where the
substitution, as you put it, comes from?
A. Where it comes from is, of course,
the app who is raising the price. Did you
mean to say where it's going? I don't
where it's coming from
Q. Ah, thank you for that.
A. Okay.

I'll ask a better question.

Q.

	Page 188
1	A. Okay.
2	Q. So your regression that you ran in
3	connection with your Logit model, does it tell
4	you where, when a developer raises its price,
5	where consumers will substitute to within the
6	category?
7	A. This this particular model, or at
8	least for this purpose of a model, or this
9	stage of the model, it is simply telling you
10	that the developer loses share. But once you
11	know that the model fits and is the best
12	demand system for the data, you can infer that
13	users are moving around the category in
14	proportion to the market share of the of
15	the other goods.
16	Q. Okay.
17	But the regression is one of the
18	things you used to determine the fit of the
19	model; right?
20	A. Correct.
21	Q. Okay.
22	And the regression, itself, does
23	not tell you when a developer raises its price
24	or lowers its price, I guess, to which apps do
25	the other do the consumers substitute;

	Page 189
1	right? It doesn't tell you that?
2	A. Correct.
3	Q. Do you agree that the relevant
4	product market should include all competitive
5	constraints?
6	A. No.
7	Q. Is product quality
8	A. Can I also, can I just say why? I
9	mean I
10	Q. Sure.
11	A. Just to be clear, you don't need to
12	include all competitive constraints because
13	there could be some very weak constraints that
1 4	don't prevent the exercise of market power.
15	So if the guidelines are telling
16	you to include only those that are necessary
17	in order to effectuate a price increase over
18	competitive levels, so that was the only part
19	I was pushing back on.
2 0	It's not all competitive
21	constraints, right? It's not every one under
22	the sun. And maybe we could define what you
23	mean by competitive. But but I took it to
2 4	mean literally any competitive including weak,
25	right? We don't need weak constraints to be

	Page 417
1	across consumers. But I never make a forecast
2	in a but-for world of what a consumer would
3	choose, for example, if one of the options
4	were taken away, or if one of the prices were
5	higher. That's not the purpose.
6	So I think you might be
7	misunderstanding the purpose of my model.
8	My the purpose is to confirm
9	that the Logit does the best job explaining
10	the substitution patterns of the data. And
11	once we know that, once it fits, once we try
12	Linear, once we try constant elasticity, once
13	we determine that Logit is the best, then we
14	say, okay, what does the literature tell us
15	about the implied pass-through rate if Logit
16	is the demand specification.
17	Q. I want to make sure we're super clear
18	and we'll we'll wrap up with this line, I
19	assure you.
20	A. Okay.
21	Q. I want to make sure we're really
22	clear about this, so I'm going to take you
23	step by step.
24	Okay. You've used a Logit model
25	to model demand in this case; correct?

ATTORNETS ETES UNLT
Page 418
A. I have used a Logit model to assess
at demand choices across apps within a given
category, that's correct.
Q. Right.
And by doing that, what you are
trying to model are the substitution decisions
that consumers will make between apps in the
same category?
A. I'm really trying to figure out if
the parameter on price behaves as one predicts
under the Logit model; that is, all things
equal, if an app's price goes up, does it lose
market share to the rivals within its
category.
That's that's what I'm doing
with the Logit model.
Q. Okay.
And is it your testimony that what
Professor McFadden is discussing in this Nobel
Prize lecture where he says that it the
model can produce seriously misleading
forecasts if IIA fails, has nothing to do with
using the Logit model to assess if demand

choices, within a given set of products, are

modeled correctly?

	Page 419
1	MS. GIULIANELLI: Objection to the
2	form.
3	THE WITNESS: Yeah, I do think
4	we're speaking past each other. I think the
5	forecast that McFadden has in mind here are
6	forecasts that are made from the parameters of
7	the Logit model after it's estimated, right.
8	I'm not making any such forecast. That's not
9	what I'm using it for.
10	I'm trying to determine if, among
11	a set of standard assumptions on demand
12	shapes, does the Logit assumption best fit the
13	data. And if I can convince myself that it
14	does, and certainly none of your experts have
15	put anything in to suggest that there's a
16	better fit, then I feel confident in using the
17	pass-through rate under the Logit model.
18	But I'm not making any forecasts
19	based on the parameters that come out of the
20	Logit specification.
21	BY MR. RAPHAEL:
22	Q. And you think that's what McFadden is
23	discussing?
24	A. Yes.
25	Q. And your Logit model though is trying

	Page 420
1	to is trying to model the choices that
2	consumers make, isn't it?
3	MS. GIULIANELLI: Objection to the
4	form.
5	THE WITNESS: It's it's testing
6	a key assumption built into the Logit, which
7	is does a firm lose share when it raises
8	prices, all things equal, and I can I can
9	satisfy that test.
10	BY MR. RAPHAEL:
11	Q. I just want your clearest statement
12	of what forecast you think Professor McFadden
13	is describing in this article?
1 4	MS. GIULIANELLI: And I'm just
15	going to object to the extent that he's
16	he's looking at, you know, one line right now.
17	THE WITNESS: Right.
18	MS. GIULIANELLI: But
19	THE WITNESS: So so for me
20	to for me to give you a fully informed
21	decision, I probably would want to read other
22	paragraphs, surrounding text; I don't think we
23	have time for that.
2 4	But I think that I know this with
25	certainty, that he's not speaking of the

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Exhibit 13



Notes on Methodology

Excludes China and Apple first party apps

- Consumer spend on iOS is about ~\$3.5B annually in China (92% is games)
- Apple first party apps deliver an additional ~\$2.6B (biggest apps are Pages, Numbers, and Keynote, biggest markets are US,CN)

Apps considered

- · Education category is excluded in this analysis
- . Apps that are on Android-only are excluded from the developer and category-level analysis
- Only included devs who have >\$1000/month spend on either Play or iOS
- · Numbers have been annualized based on monthly average of last 3 months
- No manual verification of content gaps, data is a combination of Playfull and App Annie so some inaccuracies may
 persist

Gap definitions

- Content gap = apps are not on Play
- Policy gap = apps are on Play but not monetizing
- Performance gap = apps are on Play and monetizing

Market view

. User market has been used for this analysis

Google play

Google Confidential and Proprietar

Executive Summary

Apps spend is underperforming by \$5.8B when compared to iOS, performance gap is largest driver

- Market share
 - o Play Apps spend = 15% total apps spend
 - o Play Games spend = 43% total games spend
- **Business Diversity**
 - Play Spend is 10%/90% Apps/Games
 - o iOS Spend is 33%/66% Apps/Games
- Total Play Spend Gap for Apps \$5.8B vs. \$3.6B for Games
 - o \$2.3B Content* Gap driven by Torso & Tail apps in Tools
 - o \$1.1B Policy Gap driven by Head apps in music, entertainment, and social
 - o \$2.7B Performance Gap driven by Head across all categories
 - Note: There are also a few apps that outperform on Play (~\$300M from apps like Line (\$150M), Kakao, etc.)
- Market Impact: Global Apps Spend on iOS dominated by NA & EMEA, maps to largest Play gaps
- Tablet Impact: iPad Accounts for 25% of the gap

Proposals to address the Gaps:

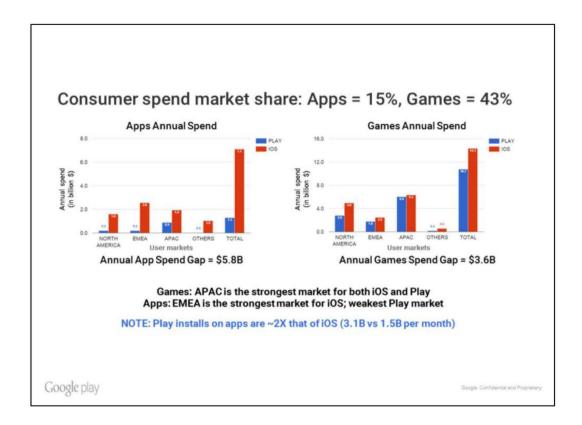
- . Grow Scaled BD to close persistent Apps content gaps
- Enforce policies and require use of Play Billing for Apps IAP and Subscription services
- Direct & Scaled BD drive growth opportunities using data-driven tools to identify highest potential opportunities (Jarvis)

*Content gaps reflect apps that are not on Play - these may become Policy gaps if they were to build for the platform

Google play

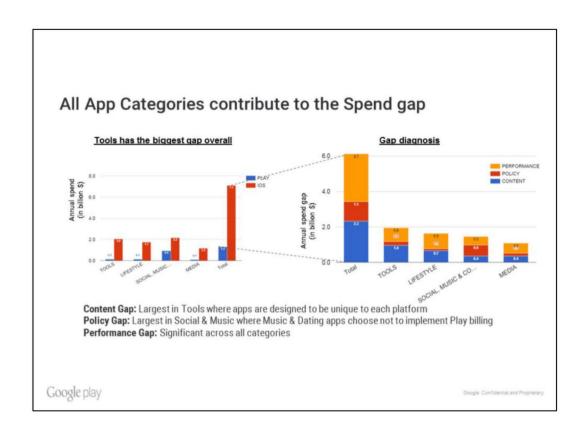
Google Confidential and Proprieta

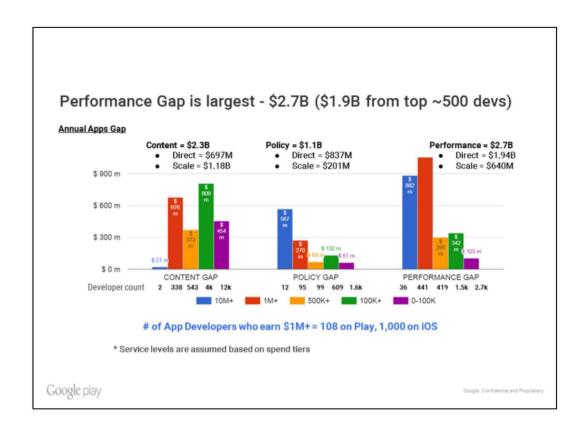
Surplus apps outperform iOS by 300M annually.. LINE contributes 150M out of that (50%)... next one is Kakao at 9M



LINE is 72% of APAC play apps spend. excluding LINE, play's markets share in APAC drops from 32% to 17%

Others = 75% LATAM

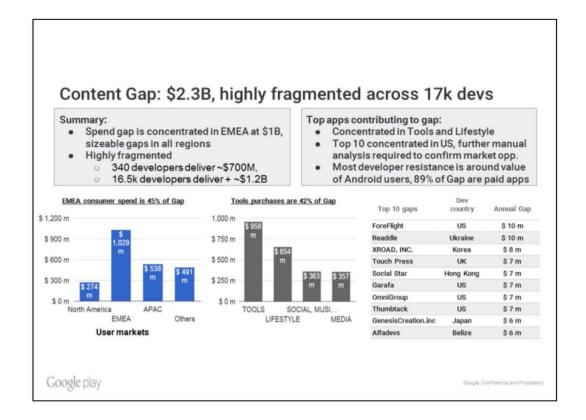




Content = 340 missing developers deliver ~\$700M, 16.5k missing developers deliver ~\$1.2B → Torso & Tail

Policy = 107 developers deliver ~\$800M, 2.3k developers deliver 201M \rightarrow Head Performance = 36 developers deliver ~\$900M, the next 450 deliver 1.1B \rightarrow Head

108 apps devs make 1M+ on play 1000 devs make 1M+ on iOS



Of the top 10 missing spend apps, xx are based in yy market However, there are 300+ more developers making over \$1M on iOS - need to manually map their markets

ForeFlight -- Pilot flight planning and services, subscription apps

Readdle - office suite, coming to Android, paid apps

XROAD, INC. - navigation, paid app

Touch Press - history & education, paid app

Social Star - social network boosting, IAP packs for likes, followers

Garafa - GPS, paid app

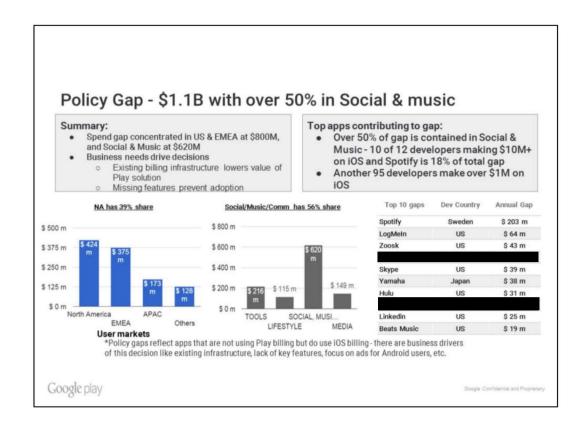
OmniGroup - office suite, paid app

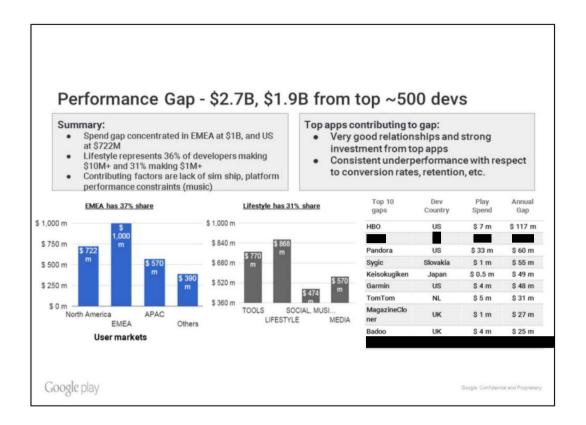
Thumbtack - services marketplace, IAP credit purchasing from service providers

GenesisCreation.inc - chat app, IAP

Alfadevs - recently banned? music streamer and downloader, paid app

ld	Date	Text
1	10/28/2015 17:20:22	_Marked as resolved_
2	10/28/2015 17:20:31	_Re-opened_
3	10/28/2015 17:23:31	Sure: There are lots of tool devs (e.g. ClockworkMod, CyanogenMod) that build for custom ROMS, which are, inherently, an Android-only tool. Also cleaners, boosters & AntiVirus (e.g. from Liquidum, AVG Mobile) are Android-only
1	10/28/2015 19:18:31	How about launcher and widget-type Tools devs? Sent from Android device.
2	10/28/2015 19:25:38	We are looking for areas that are not applicable to android only
1	10/28/2015 20:40:51	+joecastorena@google.com +joeltnewman@google.com - do you have any examples of developers who build tools for only android platform and not for iOS
4	10/28/2015 20:40:51	I think you and BV might actually be able to pull this more easily systematically that I. The main tool devs that I work with are building tools that leverage Android-only functionality or build on both platforms.
Goo	gle play	Google Confidential and Proprietary





Launch delay Platform performance constraints Missing product features

Add developer market contribution

Different BD approaches required for each Gap

Content = \$2.3B

- Direct = \$697M
- Scale = \$1.18B

Challenge: Content Gap is highly fragmented across markets and categories, largely with Torso and Tail developers. It's unclear that Android versions would deliver comparable spend benefit.

Proposal: Staff Scaled BD to close fragmented Apps content gaps

Year 1 Spend Estimate: \$27M (Close 10% of Gap * 15% Performance handicap)

Policy = \$1.1B

- Direct = \$837M
- Scale = \$201M

Challenge: Policy Gap is highly concentrated in markets (NA, EMEA) and categories (Social, Music). There are real short term spend implications but more concerning is the long term impact on growing our active buyer base.

Proposal: Enforce policies and require use of Play Billing for Apps IAP and Subscription services

Year 1 Spend Estimate: \$165M (15% Performance of Total)

Performance = \$2.7B

- Direct = \$1.94B
- Scale = \$640M

Challenge: Performance Gap is highly fragmented across markets, categories, and developer needs. Requires a more robust understanding of business drivers and additional BD resources.

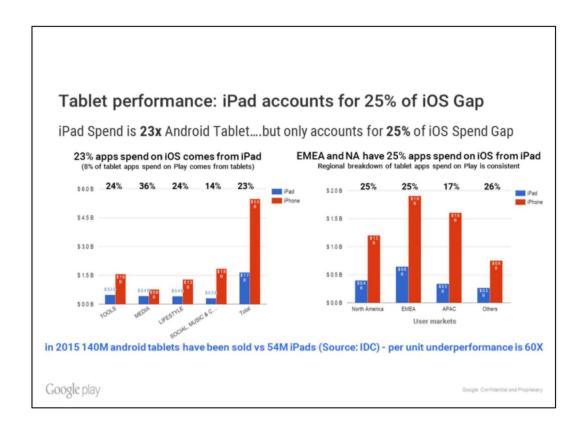
Proposal: Direct & Scaled BD can drive growth opportunities using data-driven tools to identify highest potential opportunities (Jarvis)

Year 1 Spend Estimate: \$200M (Increase Play Performance by 50%)

Google play

Google Confidential and Proprietar

ld	Date	Text
1	10/26/2015 17:50:13	Yes, they are spend #s, have updated. The slide is saying that using BD levers (and policy) that we believe \$400M is addressable in the first year.
2	10/26/2015 17:54:19	The largest difference in how Apple treats apps (compared to how they treat games) is visibility in marketing campaigns. We're refreshing app categories to improve discovery, in some cases these will more closely align with Apples. Overall, the intent was to focus on where the apps business is today with respect to consumer spend (slides 1-10) and tee up some early ideas on BD solutions, not a comprehensive set across all functional activities. We can remove these if they are distracting for today's
		discussion.
1	10/26/2015 20:53:14	I assume these numbers are spend and not revenue. Is this slide saying that of the \$6.1B gap, we believe only \$400M is addressable?
1	10/26/2015 20:53:14	Jamie - I think there is a more detailed analysis we could do to see what a reasonable upside estimate is on closing the performance gap. However, it would be based on a lot of assumptions that I'm not sure we could validate until we actually start doingrather than analyzing.
2	10/26/2015 20:54:22	These proposals don't mention product opportunities. Does the App Store treat app categories differently than we do in Play? Does Apple do anything in its store or other parts of its UI to better promote and encourage the use of apps?
2	10/26/2015 20:54:22	Redbull is an obvious product initiative that could support closing performance gaps.



2	Date	Text
3	10/26/2015 18:36:35	Is there a product opportunity to make Android tablets perform better in this area? If so, what would it be?
3	10/26/2015 18:36:35	The gap is so large it warrants a deeper look overall.

Summary

Current state of apps business

- Apps are underperforming by \$5.8B when compared to iOS (not including China or Apple apps)
- Project \$400M is addressable in the near term through targeted app acquisition, tighter policy enforcement, and proactive consultation
- · There are some bright spots
 - o Many top performers are using Play billing, we can contribute to optimizing performance
 - Apps are delivering as many buyers as games (with lower LTVs), more work to determine which markets and which categories are delivering active buyers and how to grow contribution

BD Levers

- · Staff Scaled BD to close Apps content gaps
- · Enforce policies and require use of Play Billing for Apps IAP and Subscription services
- Direct & Scaled BD can drive greater growth using data-driven tools to identify highest potential opportunities (Jarvis)

Google play

Google Confidential and Propriets

Appendix	
Дррения	
Google play	Google Confidential and Proprietary

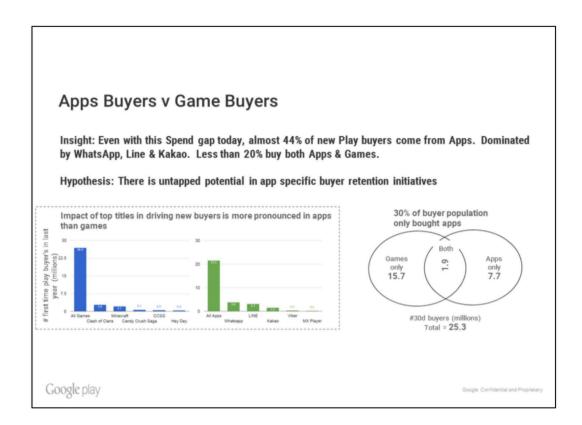


Exhibit F4 Public Redacted Version

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Exhibit 14

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Page 1
1
    UNITED STATES DISTRICT COURT
    NORTHERN DISTRICT OF CALIFORNIA
    SAN FRANCISCO DIVISION
2
    ----X
3
    IN RE GOOGLE PLAY STORE
4
    ANTITRUST LITIGATION
    Case No. 3:21-md-02981-JD
5
6
    THIS DOCUMENT RELATES TO:
7
    Epic Games Inc. v. Google LLC, et al.,
    Case No. 3:20-cv-05671-JD
8
    In Re Google Play Consumer
9
    Antitrust Litigation
    Case No. 3:20-cv-05671-JD
10
    In Re Google Play Developer
11
    Antitrust Litigation,
    Case No: 3:20-cv-05792-JD
12
    State of Utah, et al., v.
13
    Google LLC, et al.,
    Case No: 3:21-cv-05227-JD
14
15
16
              VIDEOTAPE DEPOSITION
17
                HAL SINGER, PH.D.
18
             Thursday, May 12, 2022
19
                 9:07 a.m. (EST)
20
21
22
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24
    Reported by:
25
    Ryan K. Black, RPR, CLR, Notary Public
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Page 105

- being reflected in the prices of apps in the transaction data.
- Q. Right. And your opinion is that Google's service fees, to the extent that they are supercompetitive, is equivalent to an increase in the developer's marginal cost.
 - A. It can be understood that way, yes.
- Q. Right. And in your report, you've modeled the proper economic way to calculate how a profit-maximizing developer would set prices based on marginal costs.
 - A. I have. And --
 - Q. Right.

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- A. -- and, as you know, it depends on the -- the nature of the demand and the demand specification that you assume, right? Each demand specification you assume is going to apply at different pass-through rates.
- Q. Right. So could you go to Page 104 of your report, your opening report, please?
 - A. Sure.
- Q. And you'll see this is a continuation of the Paragraph 225 from the previous page.
- And you've got a formula there that has
 "P minus C star divided by P equals one divided

Page 106 1 by E sub D." 2 Do you see that? 3 Α. Yes. That's the classic Lerner markup. Right. So that's -- that's the proper 4 Q. 5 economic model for how a profit maximizing 6 developer would set prices based on marginal 7 costs, right? 8 Α. That model describes the markup over 9 marginal cost as the function of the elasticity of demand faced by the developer. 10 11 Right. And -- and this model on Page 0. 12 104 of your opening report, that -- that's --13 Α. So --14 -- the correct economic mod -- economic 15 way to model how the change in marginal costs 16 will affect the price that the developer charges. 17 It's the -- it's the way to think Α. 18 about it at -- at a very, very high level of 19 abstraction. But, as you know, to actually 20 estimate the pass-through rate here, I have to 21 make an assumption about the demands curve and --22 and -- and the precise nature of demand that a --23 the developer faces, right? 24 Once you --Understood. 25 Q.

Page 107

A. -- make a -- once you make that decision, you get these pass-through rules, right? And the pass-through rules -- whether you go linear or logit or -- or constant elasticity -- are going to express pass-through as a function of things that do not include the marginal cost.

- Q. Understood. But this formula on Page 104 of your report is the correct economic way to model the relationship between the developer's price and the marginal cost in general?
- A. Well, I just want to put that caveat in there. It's the -- it's the -- definitely the way to think about it and why it's in my preamble, right?

But when I go to model the precise amount of pass-through, I have to make an assumption about what kind of demand the developer faces, right? And that -- that puts me to a -- takes me to a pass-through rule that isn't necessarily going to be denominated in terms of costs.

Q. Understood. So -- but -- but this mod -- this economic model you've described in Page 104 of your report, that's generally accepted in

Page 108 1 economics. 2 Α. Yes. 3 Ο. Now, if you just look at the cost term 4 there, C star, and the -- the C star in that 5 formula that you have on Page 104 of your report is equal to C divided by one minus T, right? 6 7 Α. Correct. 8 0. And -- and in that -- in that cost term 9 I just described, T is the service fee rate? 10 Α. Correct. 11 And C is the developer's per-unit 0. marginal cost other than the service fee? 12 13 Α. Correct. Processing and the like, yes. 14 Any other --15 Q. Okay. 16 Any other types of marginal costs. Α. 17 Okay. And so one input into the Q. generally accepted economic model of how the 18 19 profit-maximizing developer would set pri --20 prices is the marginal costs other than the 21 service fee. 22 Α. For short-run profit maximization, the 23 answer is, yes, that this model, at this high 24 level of ab -- of abstraction, is a function of 25 the marginal cost.

Page 109

Q. Right. And in terms of how the price is a function of mar -- of -- of -- of marginal cost, the -- the -- the formula you've got here on Page 104, in that formula, the effect of a change in the service fee -- let me -- let me put it differently.

The formula you've got on Page 104, the effect on prices will be -- as a result of a change in the service fee will be proportional to the marginal costs other than the service fee.

- A. In -- for short-run profit maximization, yes. For -- for long-run profit maximization, this is not -- this is not the -- the way that you'd get to the effect on price.
- Q. Okay. Now, -- so let me just ask, looking at this cost term here, C -- C star, if C in that formula, which is the marginal cost other than the service fee, if that's zero, then the service fee rate will not have any effect on the ultimate price charged according to this model, correct?
- A. Let me just say this: It -- it's -- it's never zero in the real world. But -- but if you want me to ask -- answer the hypothetical, counterfactually, if we had -- if we had a zero

marginal cost, then by this model, and this model alone, then in the short run, prices would not adjust to the take rate.

As I explain in my report, there's all sorts of reasons why we would still, even in that extreme and counterfactual assumption, would expect prices to change with the change in the take rate, including from steering, including from having to cover all costs in the long run, --

Q. Okay.

- A. -- including from sticky prices.
- Q. Okay. Now, let me just ask again, hypothetically, if that term C, which are the marginal costs other than the service fee rate in your formula on Page 104, if that term is negative, then a reduction in the service fee rate will actually lead to an increase in the price that the developer would charge.
- A. I haven't done that one yet, but I think you've got the -- the sign correct. If you multiply, in that example, 1.43 by a negative cost, I think that there -- there would be a negative relationship in the short run for this equation.

- they would land on Microsoft's productivity
 package would be higher than if they were to land
 on some obscure package within productivity apps.

 I mean, it's -- it's very intuitive. It's very
 natural.
- Q. Now, your pass-through formula is based on logit demand.
 - A. Yes.

- Q. And one feature of logit demand is that all goods in the market where demand is being measured are substitutes.
- A. I think that's a general -- that is generally the case. That's fine.
- Q. Okay. Is it your opinion that all apps in each Google Play app category are substitutes?
- A. No. And that's why I invoked this concept of cluster markets. Like, you could --you could take Microsoft's Excel and Microsoft's Word and ask me if they're substitutes, and I would say at -- at that level, they're not.

 But -- but when you think about the fact that Microsoft and Google are actually competing with a package of productivity apps, that -- that it would make sense to think of that as something more akin to a cluster market the way that we saw

in the Staples and Office Depot case, that paper clips and a ruler aren't necessarily substitutes; but if the people generally tend to buy those things from the same place, they can belong in the same product market.

- Q. So -- but -- but it's not your opinion that all apps in each Google Play app category are substitutes.
- A. I just gave an example of Excel and Word as being more -- more of complements, right? But -- but when you think about the -- the cat -- the productivity suite that Google is offering, that -- that's clearly a substitute to what -- what Microsoft is offering in its productivity suite.
- Q. Right. So some of the apps in each Google Play category could be complements, correct?
 - A. They could be.
- Q. And some could be substitutes.
- A. They could be, yes.
- Q. Right. And you haven't put forth a model in your report to determine which apps in each category are complements and which are substitutes?
 - A. No. And it's not necessary to get the

implied pass-through rate.

Q. Right.

Could you go to Paragraph 78 of your reply report -- well, actually, let me ask you:

Are you opining that all apps in each category are part of a cluster market?

A. No. You -- you saw in my report. I'm saying that they don't need to necessarily be a market, a relevant market, for antitrust purposes, and I give you a citation for that.

I think that if you -- if you really wanted to -- if you forced it into that box, which is unnecessary and unnatural, that you could -- you could get there by -- by understanding the categories functioning more like a cluster market.

- Q. Right. But you're not actually offering the opinion that all of the apps in each category are part of a cluster market.
- A. No. I -- I'm offering the opinion that
 -- that everything within the category -- that
 the category definitions from Google define the
 -- the contours or the arena of competition among
 apps in that category.
 - Q. Okay. And, again, let's go to Paragraph

MR. RAPHAEL: He's here to answer my questions.

MS. GIULIANELLI: Okay. Please don't raise your voice at me. I would like the witness to have an opportunity to answer the question.

MR. RAPHAEL: I'm not going to sit here and have the witness tell me that my questions are not good questions. I want the witness to answer my questions. So I'm going to ask the question again.

BY MR. RAPHAEL:

Q Is it your opinion that in the but-for world that you posit in your report that all developers would participate in the play points program?

MS. GIULIANELLI: Objection.

THE WITNESS: The question confuses me because a subsidy, an enhanced subsidy to consumers, is about whether consumers will redeem the points. Now, if you're asking me if there's an added requirement that Google says that you cannot -- the developer can't accept the subsidy unless you sign a form with Google, right, the developer would be -- would be crazy not to. This is real money. It's just being paid for by

Page 293 1 Google. BY MR. RAPHAEL: 2 So the answer to my question is yes, all 3 Ο. developers would participate in the play points 4 5 program in the but-for world? 6 MS. GIULIANELLI: Objection. 7 THE WITNESS: I -- I like the way that I 8 said it better, which is that if a developer 9 thought that a substantial percentage of its 10 customers were going to be redeeming points via 11 this new and improved program, and if Google made 12 some kind of requirement that said you have to 13 sign a piece of paper so that you can accept the 14 payments under this program, the developers would 15 do it. BY MR. RAPHAEL: 16 17 Do you know if Google has that Q. 18 requirement in the actual world? 19 I don't know if the Google has the Α. 20 requirement in the actual world. 21 Would that change your opinion as to 0. 22 what would happen in the but-for world? 23 Because the program, for all intent Α. 24 and purposes, is right now. 25 Google doesn't need to be generous with its

points program because Google is immunized from competition. Now, I think it would be considering to look at career where Google was forced because of one store to increase its subsidy to around percent and all of a sudden that's starting to approach something real. You know percent is not real. percent actually might make a difference on purchase, and I'll just leave it at that.

- Q. What's your standard for the percentage of cash back accounted for by play points that would make a difference to competition?
- A. Not about difference to competition.

 It's what would be sufficiently generous such that consumers would partake in the program.
- Q. And what amount of a cash back would be sufficiently generous that consumers would partake in the play points program?
- A. Well, when you think about, like, AMEX customers partaking in their points that American Express gives back, I think AMEX is more generous than percent. In fact, Williams has the -- the percentage that AMEX shares with its -- with its customers. It's over 1 percent.

So, you know, I don't know exactly the

A. I think the model is. I think that at percent, the economic intuition -- well, this is the intuition that I'm drawing from the model -- is that when the benefit gets so large, that is going to spur participation and usage in the system.

Q. Great.

Your -- your testimony here today, sir, is that you have a model in your reports that can tell the Court and the jury in this case which of the members of the putative class would have signed up for play points and who would have used them?

MS. GIULIANELLI: Objection to the form.

THE WITNESS: I didn't say that. I said that if the but-for subsidy were to rise to percent, then it would be embraced -- the play points system would be embraced across the class just as the way that the points system in the AMEX marketplace is embraced across American Express users.

BY MR. RAPHAEL:

Q. Okay. So I want to -- I want to be clear. You have -- your testimony is that in the but-for world, every member of the putative class

would sign up for the play points program and use their play points?

MS. GIULIANELLI: Objection.

THE WITNESS: I cannot -- this is the first time I've been asked that question. I'm just hearing it afresh, right? I cannot fathom why a user would say, no, take back -- I was going to spend a hundred dollars and I realize you're trying to give me \$\bigset*, but, no, I don't want the \$\bigset*, I want to spend the full hundred myself. It would be crazy -- it would be crazy to -- to do that.

BY MR. RAPHAEL:

- Q. Sir, in the actual world, some consumers don't sign up for play points or don't use the play points that they earn, correct?
- A. We've established, I hope, that when you get two cents back on a hundred dollar purchase, I'd say to myself I'm a busy dude, I don't know if I'm going to sign up for this thing and go through the hassle for the subsidy.
- Q. Right. And so your testimony is that if Google changed the play points rate that you've put in your report, that every member of the putative class would have signed up for the play

Page 299 1 points program and used play points? 2 MS. GIULIANELLI: Objection. 3 THE WITNESS: I think -- I think it's a fair assumption. Like, the model certainly is 4 5 not calling on this, but I think it's a fair 6 assumption that once it goes up to percent that 7 -- that everyone who is making purchases would 8 -- would either redeem it or at least enroll so 9 as to be able -- to be capable of taking the 10 subsidy at -- at those terms. BY MR. RAPHAEL: 11 12 That's an assumption, though, that Q. 13 you're making. It's not what the model tells 14 you? 15 Α. Well, the model spits out, just to be 16 clear, what the average subsidy is across all 17 users. 18 Now, you -- would you agree with me that Q. 19 the counterfactual experiment lies at the heart 20 of antitrust analysis? 21 I mean, it's an important thing. 22 It's -- I don't know if it's at the heart, but 23 you need -- you need to have a counterfactual. 24 You need to model the counterfactual. 25 Q. Could you describe for me the

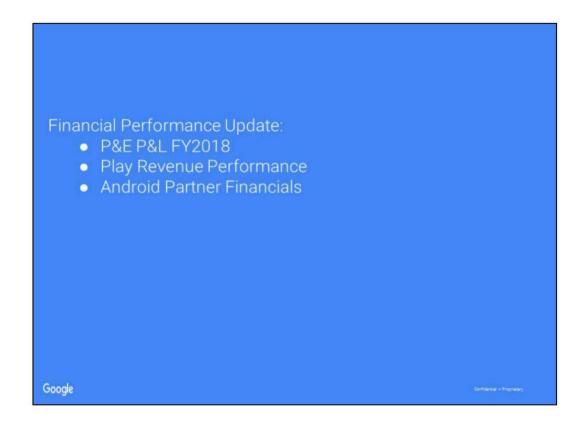
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Exhibit 20

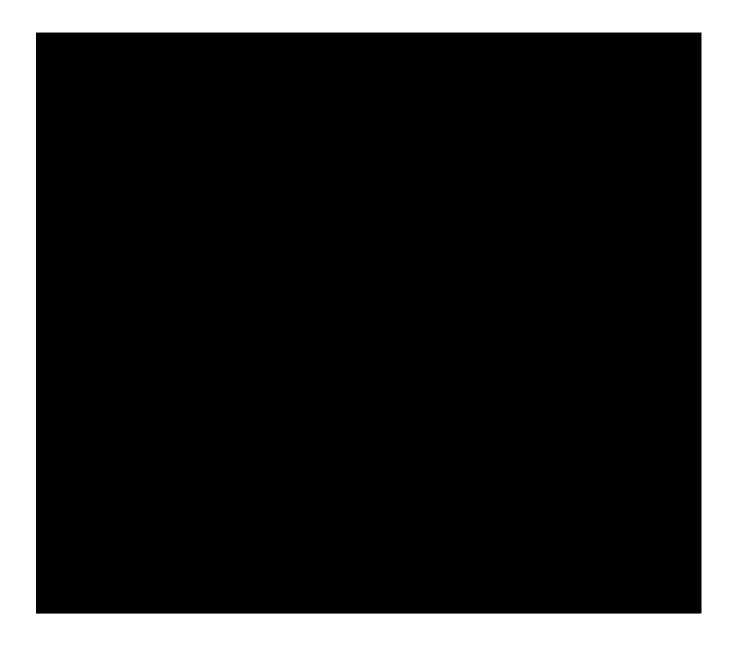


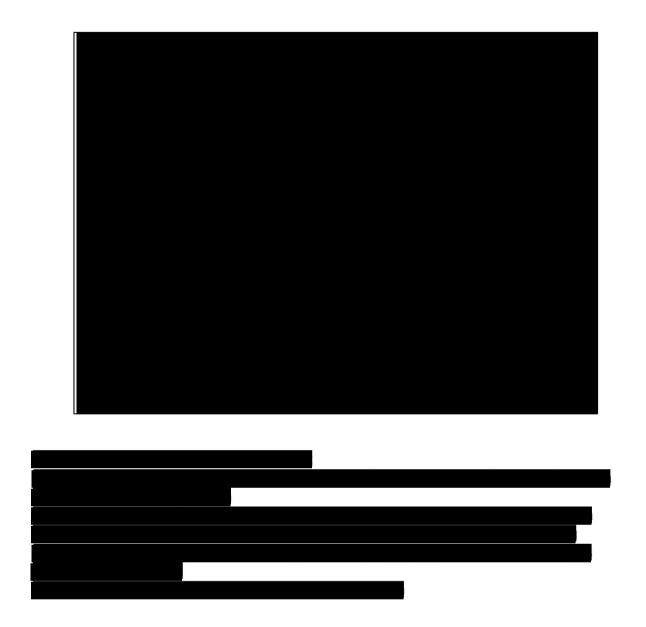










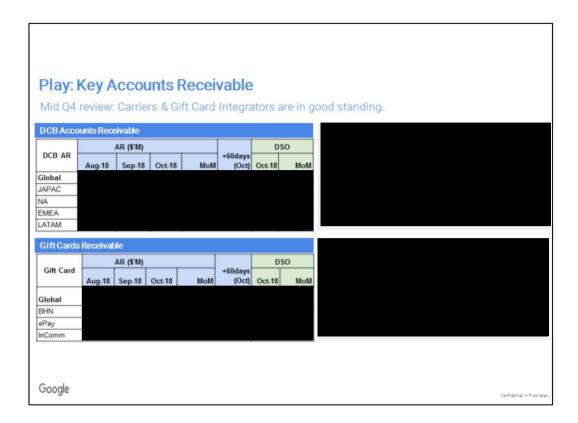




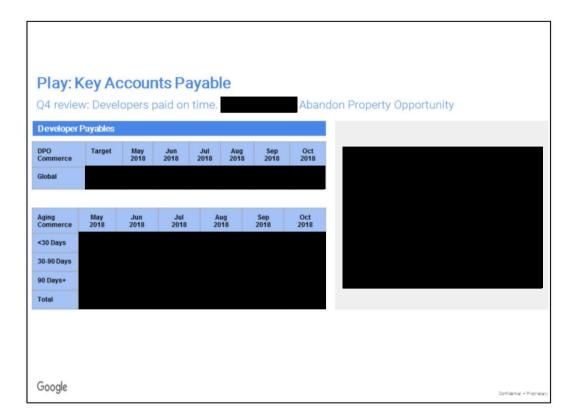


Q4 Play Key Balance Sheet Accounts Review November 2018 (mid quarter review)

Google



- EMEA 60+ impacted by summer holidays.
- JAPAC big carrier are performing well, most of late payment have been resolved.
- Gift Cards Settlement files are received weekly and have 30 days terms



Opportunity to take AUP >3 years outside the US to income.

Q4 Strategic Deals, Reg Updates: O Becker Update O Play - Loyalty Program Gogle

Description of Professional



Contracts and Partner Setup through Dec 18th:

- . Top partners: Samsung and Huawei in progress, following discussion at the Hong Kong summit last week.
- 479 agreements (EMADA, Placement, Search/Chrome license, Go) fully executed with 190 in progress.
- Billing set up is complete for 13 partners with 188 remaining.

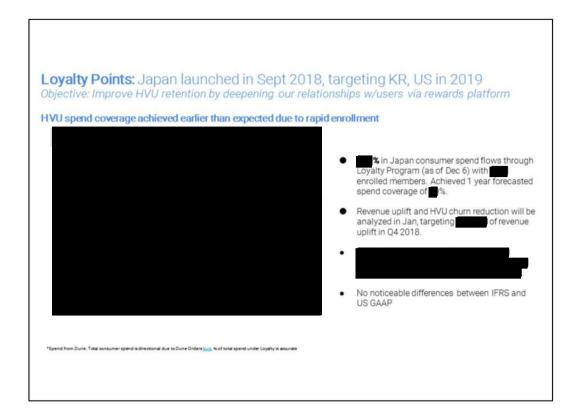
Infrastructure readiness: Monetizer ready. Payments code complete. E2E (Sandbox & Prod) testing in progress; data granularity fixes underway. UAT testing in progress. Bounty statements & invoice details - design in progress.

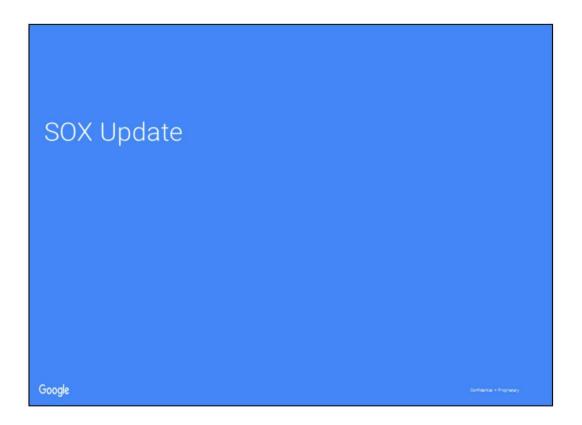
TAC impact of Project Becker in the European Economic Area during the fee holiday period (Nov'18-Jan'19):

- Estimate: ~\$0.05M-\$0.1M in Q4'18 and ~\$19M-\$27M in Jan'19
- . Top OEMs have yet to sign EMADA, only three smaller partners have had some activations

PRIVILEGED & CONFIDENTIAL // REFLECTS EU OC ADVICE IN ONGOING COMPETITION MATTER

Google





2018 SOX Update Play control environment impacted by control deficiencies in Google-wide processes. Ending year with 1 control deficiency with CIT. Credit Cards process is under evaluation. SOX Controls open issues: Credit Cards process design - still under evaluation. Booked \$24M in under accrued credit card fees in Q4. Cash in Transit system design issue in B3 impacting multiple products areas. SOX Resources: hired, staffed for 2019 2 FTE granted (1 by Business, 1 by Finance) and hired. 1 started in November, 1 start in January.

Remediated, closed:

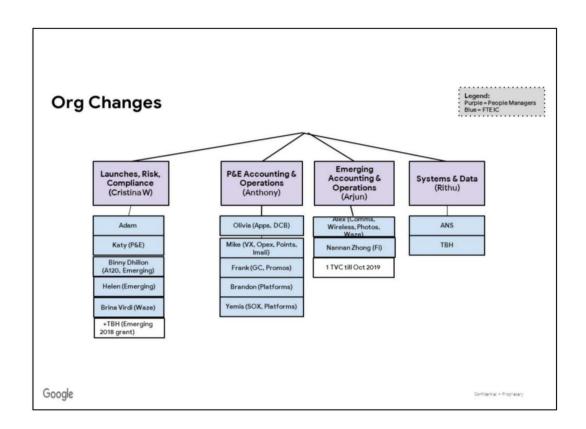
Deficiency identified (fully remediated as of year end - memo) in the Play OTC process, where orders were charged without delivering to the user. < 6 Million USD impact in one sided user refunds.

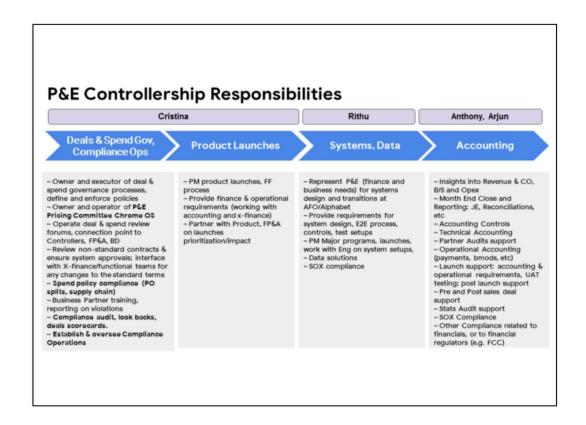
Q2 Geo Disclosure Reporting error:

Play Apps revenue was coded to the buyer location for Merchant of Record (MoR) transactions instead of the seller location which caused data discrepancies in the Revenue by Geo disclosure in our 10Q in Q2, 2018. Payments Engineering supporting an intermediary reporting fix for Q1 2019. Validation in-progress.

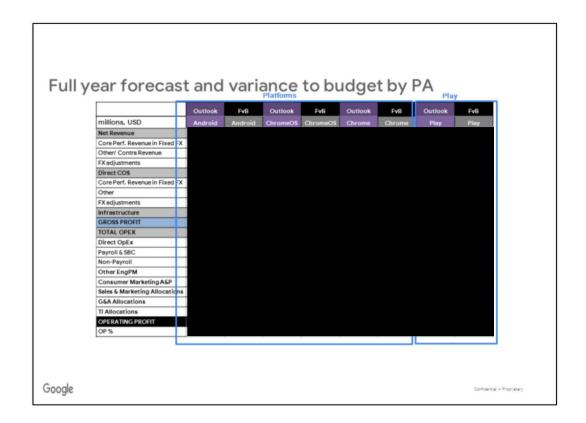
Play Controllership team has build an interim solution to support geo reporting from alternate SOX compliant source in the interim (Q4). Solution vetted with key stakeholders. Post Mortem

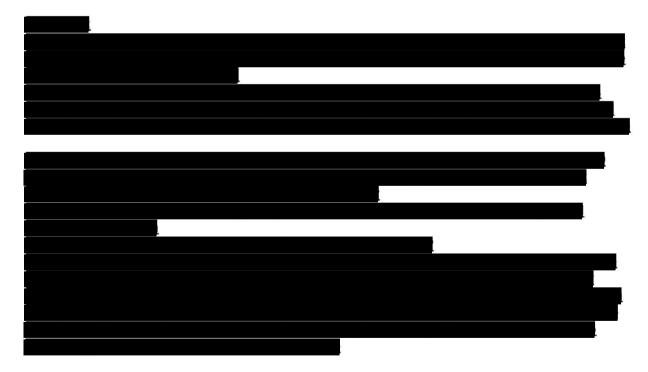






Appendices • 2018 & Q4'18 Play Revenue vs Plan • 2018 P&E Launches Overview • P&E Nov Close Deck (Play, Platforms)









Speaker notes:

https://docs.google.com/document/d/1ACcAGHjPF8hEZq5mttQvQX5BdSi18IMzBxzgotUC7YQ/edit?hl=en

Did you know:

Tinder - #1 Grossing title by spend in 16 countries (incl. GB, CA, IN)



LiveOps - Over 100 LiveOps spotlights with 75 expected in Q2 (+76% vs Q1); 370+ LiveOps Card events surfaced for 36 developers; \$30M+ estimated consumer spend uplift for H1 titles, +4% avg engagement uplift, ~20% avg featuring impact

Spring deal promotion - Ran successful Spring Deals promotion



Accounting & Operational Considerations: Points program will have both P&L and balance sheet impacts

- Points are considered a <u>material right</u> to the end user for accounting purposes, which generates a performance obligation from Google to the user for future purchases and requires revenue deferral for purchases
- 2. Program will require the recognition of a points liability on the balance sheet (not deferred revenue) for the <u>relative fair value</u> of loyalty points based on the initial sale transaction
- Accounting will be manual initially, based on the system reporting. Need to have enough historical data to build the model for automation.

*On apps and games. Slight margin difference exist for digital content

Google

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- When points are spent, a portion of the deferred revenue release must be allocated to Revenue and/or Contra Revenue based on what the end user purchases.
- A&G point spend = Revenue + Contra Revenue (developer payout in excess of standard ~70% rev share)
- VX point spend = Revenue
- A material right is an option for free or discounted future goods & services that the customer would not receive without entering into the contract. In effect, the customer pays the entity in advance for future goods or services, and the entity recognizes revenue when those future goods or services are transferred or when the option expires.
- Over time, for every 100 points (\$1 value) earned and spent*, Google forgoes \$
 in margin.
- We expect that for a single country, the liability at the end of year 1 could range from \$100 to \$100. Similar to monetary promos, we expect users to spend their points fairly quickly, so at the end of the year, unspent points could range from % of total points earned during the year (\$100 total points earned in year 1).

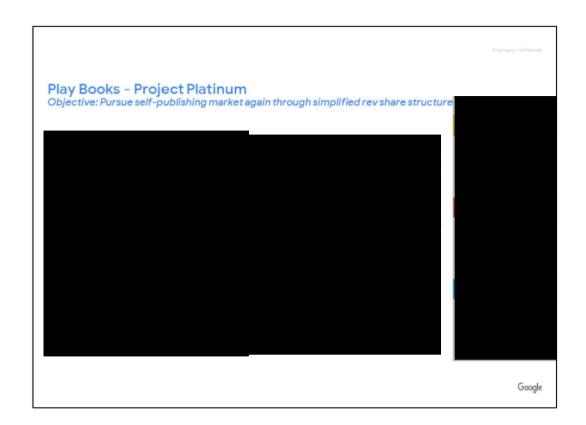


Exhibit F8 Public Redacted Version

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Exhibit 19